

TITLE: The Monster Boy

THE WORLD

Underground

This is planet Earth in the future. The Earth is full of garbage, and most humans live underground, in tunnels and structures, built from within this garbage.

90% of human lives underground.

You can tell someone's financial status by where they live.

The richer you are, the closer to the surface you live.

The poorer you are, the further down you live.

Because, as you move down:

1. It gets warmer
2. The air quality gets worse
3. It is more dangerous

4. It is further to the surface

There are certain modern medical services that you have to go to the surface to get.

Very large machines are also difficult to transport deep within the Earth, so these industries tend to exist on the surface.

Heat sensitive industries, like machines that need cold temperatures to operate, also tend to exist on the surface, in colder climates.

They *can* operate deep within the Earth, but the energy costs for the cooling – chips away at the margins.

The goods that are produced also have to get transported to the surface. Industries that need lots of material, and produce lots of material, tend to exist closer to the surface.

Preferably close to water, as shipping is the cheapest form of transportation.

The oceans on planet Earth have become highly toxic.
Humans cannot bathe in this water.

10% of the population lives on the surface, but the economic activity accounts for 35% of the Earths BNP (human caused).

The people who live under ground consider these people spoiled – and out of touch with reality.

They call the people on the surface “Sun Hoggers”. This term is a disrespectful slur.

There are **15.2 Billion People** in the Underground.

Surface

The “upper class” humans of planet Earth live on the ground, and get actual sunlight.

But to even get there, you need to pass through a security checkpoint, have your identity and passport confirmed, as well as clearance to pass through.

“Base Dwellers”, as the underground people are referred to, generally get a 1 or 2 week entry pass, if they have a legitimate reason to go to the surface.

The surface people account for about 10% of the total human population on Earth.

There are about **1.5 Billion People** who live on the surface.

Any human that breaches the surface without clearance is deemed a “Breacher” – and can be killed on sight by anybody.

You will, in fact, get a reward, based on how important this human was. A regular human will yield you a small reward, a hardcore wanted criminal – will make you big bucks.

Bounty Hunters actually live around these illegal tunnels that exist, only to kill, and get rewarded for, any “illegals” that might be passing through!

Space

The rich elite lives in a large superstructure up in space, spinning around the Earth. They have modern technology, free energy, no crime, no health problems, no poverty.

They scan the genes of every single baby that is born there, and instantly kill any “undesired” humans. Humans that are wired for “change”, “activism”, or, even worse – “revolution!”

Things WORK.

But things have also been basically the same ever since they made it up to space.

Things have STAGNATED.

There are **3.7 Million People** who live in space.

All citizens who lives in space are entitled to “**Universal Basic Income**”. This income is fives times larger than a normal full-time salary on planet Earth.

Down Under

Beyond the “Underground” human civilization that exists, there is something called the “Down Under”.

The “Down Under” begins at the outskirts of human controlled civilization within planet Earth. Which extends a couple kilometers into the Earth.

It is forbidden to go here, but criminals and fugitives sometimes flee here, to escape the authorities, or powerful criminal gangs.

A common reason is unpaid debt to illegal “Shadow Banks”, run by organized crime syndicates.

Nothing that happens here is prosecutable under law in human civilization. This is a zone of lawlessness – and anarchy.

Everyone fend for themselves.

It is filled with:

1. Humans
2. Monsters
3. Robots
4. Mutants
5. Hybrids
6. Aliens (a few)

Humans

The humans that lives here were either incapable or unwilling to adapt to human civilization. Most of them are criminals, on the run from the authorities.

Some criminals were “exiled” from human civilization, and left outside one of these sealed gates, that lead to human civilization.

Monsters

There are also Monsters here. Most have fled their captors, and were trained to fight in the “Monster Battle Sport” phenomena.

Some were held in illegal underground “Breeding Camps”, which were shut down. They live here, and survive on rats – and other vermin.

Monsters can talk and understand English, but only on a basic level. They they have their own language for talking to each other.

Some of these monsters were famous prize fighters, managed to escape, and make it to freedom, which is not an easy feat!

Robots

Intelligent robots also live here. Semi-aware, or fully aware. Smart enough to have a survival instinct, repair themselves, and communicate with the environment.

Mutants

Mutants are a genetic mix between humans and animals. They have human DNA, and animal DNA. Adult humans have either injected this animal DNA into the bloodstream, and changed themselves, or they were created in a laboratory.

Hybrids

Hybrids are a mix between humans and monsters. They have human DNA, and monster DNA. Since humans and monsters cannot produce children, they were all made in a laboratory.

Aliens

Although few people know about them, and judge them to be either “Mutants” or “Hybrids”, there are creatures with Human DNA + Alien DNA.

They were created from DNA found on an old meteorite sold on the black market. The vast majority died in these laboratories, but a few survived.

There are only a couple hundred of these “Aliens” spread all over planet Earth. Most reside in the “Down Under”, in order to escape the authorities, and modern civilization.

If they were captured, and discovered, the authorities would take them to a military facility – and run further tests on them.

This is what they fear.

There were four types of DNA found on this meteorite.

- The first created Aliens with **healing powers**
- The second created Aliens with **psychic powers**
- The third created Aliens with the ability to **locate metal and mineral deposits**. Some of these Aliens can also bend metal, but it is a slow process.
- The fourth kind created Aliens with **seductive powers**

All types are clearly valuable in military warfare. But 99.4% of all creatures made with this DNA died within a couple years.

This made these trials extremely expensive.

The Nest

But beyond the “Down Under” is yet another civilization. Its existence is highly secret, and it is called the “The Nest” by the people who know about it.

It is an intelligent, monster-run civilization. It has to be secret, for it is not powerful enough to challenge the human civilization.

It has about 15% the military strength of the human civilization on planet Earth. If you account of the humans in space – it would be about 1.5%.

They are expanding *into* planet Earth, and have developed various cooling technologies to adapt.

The Monsters that live here permanently, are also well adapted to heat, as it is very warm here.

The Monsters that cannot stand the heat, go and live in the “Down Under”. They are seen as lawless, incompetent, lowlives – by these monsters!

But this is a civilization with its own language, customs, culture, traditions, science, and military warfare.

The Beyond

Beyond “The Nest”, which is inhabited by Monsters, is “The Beyond”. Only specially adapted **Organism** and **Machines** can exist here, at this extreme heat.

There is a small **Robot Kingdom**, or “**Robot Colony**”, that exist here, but they stay away from everybody else.

They have some factories in the “Down Under”, where they produce mechanical parts, and recycle metal. The Robot Kingdom is not powerful enough to challenge anybody.

They make most of their money from turning the heat underground into electricity.

There used to be a flourishing Robot Kingdom here, but it fell apart, and nobody knows what happened.

There is forgotten technology – and valuable metals – inside these abandoned factories and military facilities.

The Depth

The Surface

About 10% of the human population lives on the surface. They account for 35% of the Earth's human caused BNP. They are the "upper class" of planet Earth. But they dream about moving to "Space".

The Underground: 0-2.5 kilometers

The "Underground" starts below the surface of planet Earth. It runs up to 2.5 kilometers into the ground. This area is controlled by modern human civilization. But the control lessens, the deeper you go.

The Down Under: 2.5-5 kilometers

After this, at a depth of 2.5-5 kilometers, is the “Down Under”. A zone without laws, regulations, or a modern civilization. Nobody “controls” this space.

It is made up of individuals - and smaller camps. Most camps contain 5-25 individuals. The races tend to stick to each other. Humans, Monsters, Hybrids, Mutants, and Robots – form their own camps.

The Nest: 5-7.5 kilometers

The Monsters control the space which runs 5-7.5 kilometers into the Earth. They have a modern civilization, but do not rival the humans in strength. They are no match for the humans in space.

The Beyond: 7.5-10 kilometers

Below “The Nest” is “The Beyond”. There is not a lot of life, here. It is inhabited by special creatures who do not fall into a single category.

They might be mix between:

1. Humans
2. Aliens

3. Hybrids
4. Mutants
5. Monsters
6. Robots

Some runaway Robots do live here, since they do not need a lot to survive. There used to be a flourishing Robot Civilization here, but it fell into ruins.

There are valuable parts and ancient, forgotten technology, within medical facilities, and military facilities.

A small Robot Kingdom does exist here, but the extreme heat makes it difficult to operate. Many robots have fled to the "Down Under", where it is easier to survive, operate industries, and access the market.

The heat at this extreme depth is **200-300 Degrees Celsius**, which is 2-3 times the heat of boiling water.

The Robot Kingdom run facilities which turn this heat into electricity, and sell it to the Monsters, and the Human Kingdom. This is their main source of income.

They also do work for “The Nest”, which is much larger, and has a larger economy.

The Robot Kingdom tries to stay away from everybody else, since it is not strong enough to challenge anybody. It lives on the glory of the forgotten past.

The Robot Kingdom does have some factories which operate in the “Down Under” where the heat is manageable. But they require extensive security, since there is no police or military to protect them.

The Unknown: 10+ kilometers

This zone is called “The Unknown”.

There is no *known* life beyond “The Beyond”. That is, over 10+ kilometers beneath the surface of the Earth.

Neither machines, nor organic organisms, can operate there.

MONSTER BATTLE SPORT

Monster Battle Sport

“Monster Battle Sports” is the biggest spectacle sport on planet Earth. Two monsters of maximum 250 kg – fight each other to the death.

There is a big event, that starts on **Friday 8 PM**, every single week – without fail! Most people work Monday-Friday, and have the weekend off.

It is a **3-4 Hour Event**, depending on how long the fights are.

One fight is **10 Minutes Long**.

It is fought inside a **Large Cage** made of “Ancient Titanium”, which is the toughest metal known to man. Humans can no longer make it. They scavenge the Earth, in order to find it. It is 2.5 times more valuable than pure gold.

If there is no clear winner in the fight, **10 Expert Judges** will vote.

The coach of a losing monster **is allowed to give up**. If you give up, you do not get your fighting purse.

The coach of winning monster is allowed to “**show mercy**”, and spare the other monster from death. If the opponent show mercy, you do get your fighting purse.

A monster that is “**Too Nice**”, will lose popular support.

But a monster that is “**Too Ruthless**”, and spared nobody, will lose popular support – also.

It is a fine line!

Having popular support is important for getting **Sponsors** and **Investors**.

There is a 5-15 minute "**Countdown Show**" before every single fight.

The hardcore fans already know this information, but the casual fans do not.

This "Countdown Show" will present:

1. Both Monsters
2. Both Monster Coaches
3. Their history
4. Their amateur record
5. Their professional record
6. Their training facility
7. Their training methods & philosophy
8. Their strengths
9. Their weaknesses

And, of course, any SCANDALS that have occurred in the past!

A **Longer Version** of this **Countdown Show** is released exactly 72 Hours before the event on Friday 8 PM. All the hardcore fans, the gamblers, and the professionals, will have watched this show before the events starts.

It has been critiqued by the participants for containing too much information about the Monsters, and the Coaches.

The governing organization simply states that this is an “**Entertainment Sport**”. They get a 1% cut from all the bets that are placed on the Monsters. The betting companies all have a winning margin of 7.5%. Which ends up being 6.5% – after the 1% cut.

This government organization is called **The Federal Fighting Association**, and governs all forms of professional unarmed combat within the Human Kingdom.

There are a couple hundred thousand **Professional Gamblers** on planet Earth, that live off the earnings from betting on Monster Sport. Many of these gamblers are former Monster Coaches. Many have connections within the industry, which gives them an advantage.

They follow the bell-curve in terms of success. Most are moderately successful, but a few are extremely successful.

You have to be more than 7.5% better than average, in order to make money on betting.

There are also **Large Criminal Gangs**, who fix fights and harass opponents. These gangs sometimes go to war with each other.

There is one big tournament every single year. This is the "**Monster World Championships**". This happens to be the biggest entertainment spectacle in human civilization.

SPACE + EARTH!

Even the elites up in the sky – cannot help but watch! Though they are ashamed about it, and it is discouraged. It is seen as an entertainment that "lowers your vibration".

Betting is not allowed. But some people place informal bets through friends – or "Shadow Banks". This irritates the establishment – but they still allow it.

There is an element of corruption and fixed fights. Criminals gangs have infiltrated parts of the industry.

No monster is allowed to leave planet Earth, as they are seen as a "security risk".

There is a “**Monster Rights Movement**”, that wants to change this, that are partially funded by the monsters who live deep within planet Earth.

There are no monsters who live on the surface of the Earth. It would not be possible to get enough food, and avoid detection by the satellites.

Monsters are not allowed to move inside human civilization on planet Earth – without a coach that knows them, and is **Legally Responsible** for them.

If the Monster kills somebody, then, the Coach can be convicted for that crime. The Monster will simply be executed immediately.

It has the same rights as a dog.

Some Monster Coaches uses **A Necklace**, that has the Monster’s location, and can shock it into submission. This necklace is controlled by the Monster Coach.

If something happens to the Monster Coach, the necklace will simply give off an alarm, and put the Monster to sleep – until the authorities have arrived.

They will start an investigation, and react accordingly.

The Monster Coaches that uses torture, and harsh training methods, generally uses this kind of necklace. The “Monster Rights Movement” is trying to make this illegal.

Mixed Martial Arts

Human MMA

MMA fights between humans is a large entertainment sport in this world. It comes from the old Greeks, who called it “Pankration”.

There are underground fights, an amateur league, a professional league, a ranking system, and a World Championships.

Human MMA is the third largest competitive sport in this world. After the **Monster Fights**, and the **Robot Fights**.

There are a lot of underground fights, and many professional fighters. Trainers, coaches, managers, and gym owners – also make money from this sport.

If the **World Champion** has a clean criminal record, they will get a formal invite to move to space permanently.

Many stay on Earth, since there is no MMA in space, but take trips to space for vacations, business opportunities, or medical treatments.

Most fighters do move to space, once they retire. Over there, they are minor celebrities. They get invited to special celebrity parties, to hold classes, speeches, or to participate in commercials.

The total BNP of the Earth is 15% of the BNP is space. **3.7 MILLION** people live in space. The Earth has **15.2 BILLION** people.

Hybrid MMA

Hybrid MMA is also a sport. This is MMA between individuals who have both Human and Monster DNA inside them.

Hybrid MMA mostly exists in the “Down Under”, since they are only allowed into Human Civilization under special circumstances.

Mutant MMA

Mutant MMA are fights between individuals who have both human and animal DNA in them.

Mutant MMA mostly exists in the “Down Under”, since they are only allowed into Human Civilization under special circumstances.

Robot MMA

Robot MMA is the second biggest sport after The Monster Fights.

- There is an **amateur league**: for beginners and hobbyists

- There is a **professional league**: for veterans, organizations, and experts

You do not get paid for the fights in the amateur league, but you can make money from sponsors. They will put their brand on the robot, and get a shoutout before the match begins.

You do get paid in the professional league. Once you make it into this league, you will be approached by:

- **Sponsors** (wants exposure)
- **Investors** (wants to invest in your business)

The world is divided into various regions:

1. North America
2. South America
3. Western Europe
4. Eastern Europe
5. China
6. Southeast Asia
7. Africa

If you manage you become a **Top 15 Ranked Fighter** in your specific region, you will get invited to the yearly **Robot World Championships**.

This is a **105 Fighter Tournament**, and the winner makes a fortune.

If you have a clean criminal record, you will get a formal invite to **permanently leave planet Earth** – and move to the elite superstructure in space.

There, you will be a minor celebrity.

But robot fights are forbidden there. No form of televised entertainment violence is allowed, as it encourages that kind of behavior in the population.

There was 107 years since a murder occurred in this world. It was a huge scandal. They are not trying to have another.

The robot weight is set at 50 kg (110 pounds).

The weight limit is intentionally set low, to prevent these machines from becoming overly powerful.

This also enables regular people to make robots, and participate without large amounts of money, or external sponsors.

Sponsors and **Investors** exist in all forms of MMA, but it is more common in the bigger sports, as more people watch the show.

There are:

1. **Local Tournaments** (unregistered, does not count towards your record)
2. **Amateur League** (fights counts towards your record, unpaid)
3. **Professional League** (fights counts towards your record, paid)
4. **Robot World Championships** (once a year)

CHARACTERS

SAM'S PARENTS

- Sam's parent die in an "accident" when Sam is just a baby.
- Sam's parents were just under 30 when they had Sam.
- Both father and mother are good looking, healthy, ambitious people.
- Sam's mother was a competitive track athlete on 100 meters – and 200 meters.
- Sam's father was a gifted wrestler, who competed in wrestling at the highest level.
- He was a big fan of Mixed Martial Arts.
- Sam's father was an engineer.
- Sam's mother was a nurse.
- Before Sam was born, they opened a clinic, where people could go in and get stem cell injections.
- A large company controlled the stem cell market in this region of the world.
- Sam's parents ended up suing this company for targeting their business.
- They used their connections to appoint a specific judge to their case.

- A couple days after this judge was appointed, and their prospects of winning were high, Sam's parents perished in an "accident".
- An elevator crashed and they died upon impact.
- Sam was at home with their nanny, when this happened.
- It is commonly believe that they were killed off, and this is indeed what happened.
- Sam's parents had been contacted by a Powerful Crime Syndicate, and asked to insert a slow-acting poison into a stem cell injection. They refused.
- This lack of cooperation, plus the lawsuit, made them desirable targets.
- They were standup citizen within their community, on their way up.
- They business was doing well, and they were in the process of opening new locations.
- They used a specific type of stem cell, that turned out to be more healthy and potent than "normal" stem cells.
- They had "integrity". This is also why they died.
- Sam only knows that they ran a business, and suddenly died in an accident.
- He has seen video footage of his mum competing in track, and his father competing in wrestling.

- After high school, his mum fell into a depression, started doing drugs, and was homeless for a while.
- She sold her body to get money for drugs, but was only took “clean and sober” customers – at safe locations.
- By the time she met Sam’s father, she had turned her life around. She was deeply ashamed about this episode of her life.
- Sam’s father only knew she was addicted to drugs, and was homeless for a while.

LOAM: A Side Character

- “Loam” is a male “Siren”.
- Aliens with seductive superpowers are called “Sirens”.
- Loam is an “Alien”, and has Human DNA + Alien DNA.
- ATTEMPT 1: He was recruited to “seduce” Angel, but her experiences with “Siren” (also an Alien) – enabled her to resist the attempt.

- ATTEMPT 2: Loam also tried to seduce a male Mutant in Sam's camp, which they thought was gay. He was not. It failed.
- ATTEMPT 3: Loams ends up seducing Siren, which enables the humans to infiltrate the camp.
- There are only a few "Sirens" on planet Earth, most people do not know that they exist. Most Sirens have never met another Siren.
- The lack of public knowledge about their existence, makes them *much more effective*.
- They can put almost any creature (human, monster, hybrid, mutant) into a deep trance, where they experience a high euphoria, and become highly suggestible.
- But it takes time to build the connection.
- Some professional Sirens also use drugs, like Ecstasy (creates euphoria) and Scopolamine (makes you suggestible).
- When the humans find out about Siren, and that she lives in the luxury underground bunker beneath the camp, they hire Loam to go and seduce her.
- Sirens can ONLY fall in love in other Sirens. They cannot fall in love in humans.
- They cannot reproduce, but are experts in companionship, sex, pleasure, and conversation.

- They are built like humans. They look like humans, but ages slower, heals faster, and rarely get sick.
- They avoid all forms of confrontation, violence, and warfare. In a tough environment they tend to get used and abused.
- Loam seduces Siren, who falls for him, who seduces four different men in the camp.
- 1) **The Main Builder** (a human mercenary): Level 3 Security Clearance
- 2) **Riley** (former gang leader): Level 2 Security Clearance
- 3) **A Mutant** (a mercenary who specialize in Traps): Level 1 Security Clearance
- 4) **The Electrician** (a human mercenary): Level 3 Security Clearance
- In order to access the **Main Computer**, who controls all the security systems, you need **three people** with *different* levels of Access.
- You need a person with a Level 3 Security Clearance.
- You need a person with a Level 2 Security Clearance.
- You need a person with a Level 1 Security Clearance.
- In order to access the **Electrical System**, and disable the backup generators, you need also need **three people** with a *different* level of Security Clearance.

- Siren takes the Main Builder (Level 3), Riley (Level 2), and Mutant (Level 1), and makes them go to the Main Computer, and insert a pre-prepared USB stick, which disables the security system.
- She replaces the **Main Builder** with **The Electrician**, as only The Electrician and Sam has a **Level 3 Security Clearance** to the electrical control system. They disable the electricity.
- Everything goes dark.
- The humans invade the camp. It is a SLAUGHTER. Almost everybody in the camp dies.
- They had lured out both **Bane** and **Slice** to a different location, to make the invasion smoother.
- Bam was also at another location, on a job, and is assassinated.
- Slice *barely* survives a well-planned assassination attempt, at his location.
- Bane is killed, after a fixed fight, and medical malpractice, at a hospital in the human kingdom.
- Siren is taken to a medical facility, and tested extensively, but is treated well, and released after 5 years.
- Loam promised Siren that he will live with her forever in this bunker – if she seduces these men.

- Siren does not know that he is a Siren, too, she has never met a Siren before.
- She has never been in love before. She did not even think it was possible.
- Siren is good friends with Angel.

SAM: The Main Character

- Smart
- Cerebral
- Perceptive
- Hesitant
- Instinctive
- Strategic
- Hacker
- Kind
- Altruistic
- Mechanically Gifted
- Independent
- Insecure

BEN: Side Character (part of a small local criminal gang who operates in Sam's area)

- Emotional
- Disruptive
- Loud
- Confident
- Impulsive
- Unstable
- Street Smart
- Cannot handle numbers or paperwork
- Does not read books or manuals
- High energy
- Motivated
- Selfish (somewhat)

THOMAS: Large Side Character

- An older man, retired

- A successful former **Monster Coach** (record 54-14-5)
- Lives as a moderately successful professional sports gambler
- Becomes a Monster Battle Sports "Mentor" to Sam.
- He meets sam during one of the unregistered **Local Robot Fights**.
- Goes to the party after Sam and the **Local Gang** rob the **Crime Syndicate**. Falls asleep on a couch.
- Thomas helps Bane recover from this PTSD.
- Thomas becomes Bane's Monster Coach, when he joins the **Pro League**.
- Also becomes the Monster Coach of slice.
- Follows Sam to "The Nest", after they get betrayed, and "everybody" dies.
- Only Sam, Thomas, and Angel managed to flee.
- Thomas helps Sam recover from his depression.
- Thomas becomes Sam's Monster Coach, when he starts competing as Monster in the **Pro League**.
- Thomas joins Sam in the **Mixed Colony** that is created at the end, in the "Down Under".
- Thomas was forced out of the **Monster Fighting Business** when he refused to "take a dive" – and intentionally lose to the Crime Syndicate.
- Thomas is well liked by everybody who knows him, and by his former Monsters.

- Thomas ended up “releasing” a couple Monsters in the “Down Under”, after they retired. He still goes and visits them, sometimes.
- This is illegal, since this increases the population of the Down Under.

ANGEL: Large Side Character

- Very Pretty. Slim & Athletic.
- Feminine personality.
- Has a “minority complex” for not being a “real human”.
- A so-called “Alien”.
- Part Human DNA + Part Alien DNA
- The only known survivor from extensive medical trials – where they injected humans with Alien DNA
- The only reason she survived, was that the injection gave her a healing gift, so that she could recover from the acute illness the injection caused
- She was bedridden for couple months after the injection, it took her a year to recover

- Angel can heal herself and others
- But it requires energy
- If she overextends herself, she gets tired, then sick, then she ages prematurely, then she dies
- Angel was a “Medic” at Bane’s “Breeding Camp” for the Monsters.
- She was *so effective*, that the humans started using her, as well!
- Lives in Bane’s “Security Zone” around the abandoned Breeding Camp.
- She helps him with logistics, as he does not want to be seen, and get his identity revealed (he is wanted)
- She does not know how to fight, but she likes *watching* the fights!
- Angel managed to flee through the tunnel system beneath the camp.
- She comes to Sam and Thomas, when they live in **The Monster Kingdom**.
- Angel ends up getting together with Sam, at the end. But they were always attracted to each other.
- The gang’s leader Riley hits on her CONSTANTLY. Rude sexual comments. Smacks her butt, when she walks by. The other men like her, too.
- She does not like it, but she does like the sexual attention she is getting.

- Angel once convinced the other psychic Alien, Aurora, to stop Riley's heart for 60 seconds. He did not mess with her after that!
- This was a "mock assassination" – using **Psychic Powers!**
- She stood over his body laughing hysterically as he was crawling around on the floor, he **100% DESERVED** it!
- She knew he would not get hurt. Plus, she had the power to heal him, anyway!

AURORA: Side Character

- Aurora is a **Psychic Alien**.
- She has Human DNA + Monster DNA
- Unlike "Angel", she was made in a laboratory, and has much more Monster DNA inside her.
- Angel is mostly Human, Aurora is mostly Monster.
- Aurora has "Psychic Powers", and can perform "Psychic Assassinations".
- But in order for it to work, she needs a lot of information about the subject. The more she knows,

the better. Name, background, hobbies, personality, location, friends – everything is useful.

- Her process is to go into a sensory deprivation room, and meditate for hours. Eventually she goes into a “trance”.
- She also injects herself with the drug “Scopolamine”, as it enhances psychic powers.
- She has developed this method over many years. She started off giving people colds.
- It does not always work. The more “open-minded” and “curious” as person is, the easier it gets.
- The more she DISLIKES the person, the more POWERFUL the attack. “Emotion” is a source of energy – in her Psychic Attack.
- The emotion “**Hate**” is the best source of energy.
- She would not be able to kill a close friend, even if she tried. But she could make them sick!
- She mostly uses her **Psychic Power** to gather information about various subjects.
- This is relatively easy work, and does not harm anybody.
- She is recruited into Sam’s camp, during the weeklong preparation for the **Human Invasion**.

- Angel had already hired her a couple times, when she was informed about incoming attacks into Bane's territory.
- One time, her information saved Bane's life.
- Aurora was made sick a couple days before the Human Invasion. This neutralized her Psychic Powers, and prevented her from warning everyone.
- Aurora has been hired, by some Monster Coaches, to WEAKEN the opposing Monster before a fight.
- These were the most profitable jobs she ever got, as there is a very large amount of money in Monster Fights.
- 28 of the richest 100 people on planet Earth, gained their wealth from some aspect of the **Monster Sport Fighting Business**.
- It accounts for **17%** of the **Earth's Total BNP**. The fights, the promotion, the marketing, the betting, the training facilities, the camps, the rights – it all adds up!
- Whenever there is a **big event**, the bars are full, and the excitement is high!
- Aurora always had a crush on Sam, but felt like a "freak" – since she always looked more like an Alien than Angel.

- She admires Angel for her elegance and femininity, but she also *hates* that it makes her look bad in comparison.
- Despite of the sickness, Aurora managed to glimpse into the future, and gave Sam the tip to be extra careful.
- Sam chose to sleep in the safe room that night. He told Weronica to come, but she did not.
- Thomas slept on a couch just outside the safe room. Bro was in there, and Wolf was standing guard outside.
- Aurora managed to delay the Human Invasion a couple days, by making key operative figures sick – just before the attack.
- They responded by poisoning her, which negated her psychic ability.

SIREN: A Side Character

- “Siren” is a so-called **Seductive Alien**.
- She has Human DNA + Alien DNA

- She can make almost any man – and woman – fall in love with her! But it works better on **straight men**, and **lesbian women**, for obvious reasons.
- Siren lives in a large underground bunker, and tunnel system, beneath Bane's Breeding Camp.
- This was originally created for security reasons, and then "upgraded" – when the staff decided to move down here. It now looks like a luxury apartment.
- It has everything you might need. Water, Food, Beds, Showers, Toilets, Ventilation, Medical Supplies, Gym, Entertainment Area, a Pool, Bathtub, Sauna.
- The **15 Men** and **2 Women** who worked here, moved down to this bunker permanently. As they did not want to be the next victim of Bane (but they did not know the identity of this predator).
- The female staff, Sara, who helped Bane flee, moved down here with everyone else.
- Eventually they got so bored, that they moved in the Seductive Alien "Siren", who previously lived upstairs. This was against current regulations.
- Siren has been used to reward Monsters for winning their fights. They craved her companionship, like nothing else!

- Siren can put almost any living creature into a euphoric state of mind, an intense state of relaxation and pleasure.
- The **17 Staff Members** (15 Men + 2 Women) ended up losing themselves completely. They stopped working. They stopped leaving the bunker.
- They formed a “cult”. They started worshiping Siren as their Goddess.
- They all slept in a giant bed they have created together, and had huge **cuddling parties**, which became **sex parties**.
- The Human Kingdom ended up sending a team of Robots, which ended up transporting the staff members to Human Civilization.
- But Siren stayed.
- When they reopened the camp, she barely noticed. The camp had been closed for 7 years.
- She was taking rich male clients, one client a month, for one full week. She only works one week a month, and she makes **a fortune**.
- She only has 4 clients, in total. She sees every client for 1 week, 3 times a year. She works 12 weeks a year.

- When the camp shut down, her Alien friend Angel would help her out. She would go and get food, drugs, supplies, and everything else.
- The underground bunker is accessed through hidden passages from many of the rooms in the facility.
- After the two failed human attacks, the humans find out about Siren.
- They actually managed to locate a **Male Siren**, called **Loam**.
- One of her existing clients, end up suggesting him as replacement, after ending the relationship.
- The male Siren goes there as a client, but he is actually there to **SEDUCE HER**.
- It succeeds. She falls in love.
- She is told to go and seduce four different men in the camp, and use the secret passages that already exist.
- She seduces them over many months, and makes them go shut down the **Security System**, and the **Electrical System**.
- The Humans Invade Successfully.
- They capture Siren and transport her to a medical facility, where they run tests on her. But they are not painful, and the living conditions are good.

- The male Siren made a deal, that they cannot hold her for more than 5 years. He comes and visits her, to make sure everything is okay.

SARA: A Side Character

- Sara is one of the two female staff at Bane's Monster Camp, while it was open.
- This camp was nicknamed "CRUNE", among the hardcore fans, the professionals, and gamblers.
- CR is short for "CRUEL", and NE is short for "NECKLACE". As the training methods were harsh, and all Monsters wore a necklace.
- This camp has **15 Men** and **2 Women**.
- It also has **10 Guards**, who are all men.
- So **27 People** in, total.
- All guards have special **Training, Weapons,** and **Equipment**, in order to deal with monsters effectively.
- They have **Detailed Knowledge** of every single Monster in their camp, their abilities, their strengths, their weaknesses.

- The Camp is managed by **Milton Hex**, who visits it sometimes.
- **The Investor is "Savoy Vogue"**, the future President of The World.
- Sara's brother got really sick. The Alien "Angel" told her to bring him in, against the rules, and she saved his life.
- Angel always had a good relationship to Bane. She would heal him after his brutal fights.
- Angel convinced Sara to help Bane escape the facility. His necklace needed to be removed. He needed to escape his cell. Escape the facility. Then go into hiding in a secret location.
- Sara actually fled with Bane, and came along with him. But she ended up getting killed on her way to the market. She was bit by some type of animal, and passed out before they could get help.
- Sara is important for this story, since without her, Bane would probably never have escaped the facility. He needed some type of inside help.
- Sara had background as a "Monster Rights Activist", which she had hidden from her employer. If they had known this, she would never have been hired.
- Since Sara dies before this story begins, we never get to meet her.

- She was known to be sentimental. She was known to cry when she saw the injured Monsters coming back from the fights. She never watched the fights, herself.
- She wanted to make the entire Monster Battle Sport phenomena illegal, just like in space. She did not mind Robot Fights, though!
- Sara is directly responsible for Bane's killings in the camp, since she was the one who helped him leave.
- At one point, the **10 Guards** were invited to a "**Show**" in the underground bunker. Siren danced for them, sang for them, drugged them, and hypnotized them.
- She put them all in a deep trance, and they ended up having sex with Siren in front of everybody else.
- The cult had gone from 16 people to 26 people. 1 Woman and 25 Men.
- The guards never left the bunker. They joined the cult. Since they were all healthy heterosexual men in their prime, they started worshiping Siren with a sexual intensity.
- Siren knew what Bane was doing, and from her point of view, she saved their lives.
- Some of the Guards had tortured Bane, or helped out in some way, and she knew that was a sensitive subject for him.

WERONICA: Main Character (other main character)

- **Weronica** is the daughter of the **President of Human Civilization** (Space + Earth)
- On a famous visit to Earth, she is kidnapped, and held hostage, she is 5 years old.
- They demand a sum equal to 12% of the President's Total Net Worth.
- He refuses to pay (according to the policy)
- Everybody thinks she is killed, but they decide to let her go – instead
- She is put into a harsh foster home (nobody knows her real identity)
- She runs away at age 12
- She started off begging. Then she started doing small cleaning jobs.
- She also started selling everyday supplies in the street for extra income.
- She meets Sam when she is 14, and he is 16.

- He starts coming by her spot in the street, buying some stuff, and talking to her.
- He invites her to his place, his new apartment.
- Sam and Weronica are mentally and physically compatible, and become romantically involved later in the story.
- Weronica is slim, cute, and attractive – in a likable sort of way!
- Weronica has a gentle, easy going personality.
- She loves to read science fiction and fantasy, play computer games, watch movies, long conversations, and various role-playing games.
- The leader of the Local Gang, Riley, ends up **“taking” Weronica from Sam**, and making her his girlfriend. This creates a lot of tension and conflict.
- Riley would kiss her in front of Sam, smack her ass, and brag about the sex they were having. This gave Sam nightmares, and **he had plans on killing Riley**.
- Weronica ends up coming along at the robbery of the **Powerful Crime Syndicate**.
- She comes to the party, afterwards. At this party, Riley wrestles Weronica to the ground, dry-humps her, and humiliates her.
- Weronica’s real identity is breached that night, the news leaks out online. The news goes viral.

- The police thinks she is kidnapped, and surround the house the next morning.
- They flee to the **Down Under**, where they start preparing for the attack.
- The two human attacks are defended.
- But Weronica is captured in the successful human attack, a year later.
- She is brought to her dad, and lives with him.
- Sam reaches her at the ceremony for **Ranked Monster Fighters**.
- She tells Sam they are about to kill him.
- Sam manages to survive the his assassination attempt. He goes and meets Weronica in the Down Under.
- It is a hidden spot near Slice's place. He guards that area. It is safe.
- They go public with everything that has happened, and Sam's new **Monster Identity**.
- Weronica agrees to go live with her father is his Monster beats Sam in a fair fight.
- She will move to him permanently if Sam dies during the **Monster Fight**.
- Sam ends up losing that fight. Weronica goes and lives with her dad for 1 full year.

- She then comes back to Sam in the **Down Under** and becomes his **second wife**, after Angel.
- They start a **New Mixed Colony**, where all the different races are welcome. Weronica handles logistics and supplies, and other matters.
- Weronica is not injured during this entire process, because Sam was very careful, and constructed a pink “**Body Suit**” – which could repel almost any attack.
- It also had a **powerful shield** made with forgotten technology. He bought that device off the black market, it cost him a fortune!
- In the the next part of this story, Weronica is kidnapped **FOR REAL**, and Sam *does* pay the ransom.
- But they do not want *money*, they want every single person he loves, and his soul.
- Sam has already lost his *humanity*, now he is about to lose *his soul*, as well!

WOLF: A Mechanical Dog

- After a failed robbery down the street, where a neighbor gets gunned down, Sam starts building a mechanical guard dog, called "Wolf".
- It looks like a large gray wolf. It is a highly effective guard dog. It never bites the wrong person.
- It is run by a sophisticated artificial intelligence, that has processed every single dog video known to man.
- After popular demand, Sam starts selling this dog himself. First at small scale, then more, and more.
- Eventually he scales up production, and hires another company to do it.
- But the competition fakes several dog attack stories, and pays off the local authorities, to shut down his production completely.
- The corrupt police chief, Stan, comes by in person, and instructs him to "Disable" his personal dog. He claims that it is illegal.
- Sam refused to kill his own dog, that he made with his own hands.
- This dog follows Sam around everywhere. It sits outside his house when he is home, and when he is sleeping.
- Wolf is disabled and killed in the brutal human invasion of their camp.

- Sam eventually rebuilds Wolf, while transitioning into a Monster inside The Nest.
- To disguise it, Sam grows organic skin matter, made from the DNA of Bane, as he had the toughest skin of all Monsters.
- No human hand-held weapon can penetrate this skin, it is *highly durable*.
- Wolf helps saving Sam in the assassination attempt at the **Ceremony** for **Ranked Monster Fighters**.
- This dog is **100% Loyal to its Maker**, it is programmed into it.

BRO: A 50 kg Fighting Robot

- When the production of "Wolf" shuts down, Sam builds a 50 kg **MMA Fighting Robot** called "**Bro**".
- He enters it into several local unregistered battles (does not count towards your record).
- He goes 3-3-1. 3 Wins 3 Losses. 1 Draw.

- He gets a **Sponsor**, that builds cheap durable labor robots, that can operate in high temperatures.
- The local gang finds out, and makes Sam pay 25% of his **Sponsor Income** (he makes money from the Sponsor, but not from the fights themselves)
- He enters the **Amateur League**, and does well. Goes 5-0-0. 5 Wins. 0 Losses. 0 Draws.
- Because of this, he gets invited into the **Pro League**
- At the ceremony, where he gets his Pro Card, he is approached by an older man who works for the **Federal Fighting Association**.
- This man demands 50% of all future income inside the **Pro Robot League**. This applies to Sponsorship money, but not money from Investors.
- This man claims to be representing a **Powerful Crime Syndicate**. Sam concludes that he is getting scammed.
- Sam explains the situation to the Local Gang, who is currently making a lot of money from Sam.
- Sam is also a rising star within the **Pro Robot League**, if they lose him now, they are not going to get him back.
- The impulsive gang leader, **Riley**, declares that this is "unacceptable", and that they must go "punk" this other gang.

- They have a known location nearby. Riley even knows some of these guy! They are losers!
- Sam objects. Riley explains that they need **Wolf** and **Bro** for backup, and they will not leave Sam's side. Because of that, he *has* to come.
- They go there, break in, and rob the place. They find a safe and manages to open it.
- They go back to Sam's place to party.
- When the police surround Sam's house the next day, they flee through a secret tunnel into the **Down Under**.
- The robot Bro is trained in general security, human psychology and body language, police tactics, weapons, and military warfare.
- This robot is Sam's bodyguard, and defends his home against intruders.
- Sam eventually hooks it up to his computer, which has access to the **entire internet database**, and the processing power of thousands of hacked computers
- It eventually is connected to Sam's **10 Mechanical Spider Monkeys**, who share knowledge, and operate as one unit.
- Later on, Sam starts growing organic tissue on Bro, made from Bane's DNA, as he had highly durable skin.

- Sam also gives him a fun-loving, humorous personality.
- Bro gradually becomes more and more human.
- Bro is “**Disabled**” and **Killed** in the Human Invasion of their camp.
- Sam eventually **Rebuilds Bro** while residing inside the Monster Kingdom.

SPIDER MONKEYS: Small Mechanical Spider Monkeys

- When Bro starts winning his fights in the **Amateur Robot League**, Sam starts making **Mechanical Monkeys**.
- It is actually an abandoned side project by the skilled **Hacker** he hired on the **DarkNet** (to help program Bro).
- This guy send Sams **The Blueprints**, and Sam starts working right away.
- These monkeys can climb any wall, any roof, and get into small spaces, and ventilation systems.

- They move around the house slowly, the rats do not even notice them.
- Later on, they start sharing knowledge with each other. They eventually become connected to Bro, Wolf, and Sam's computer.
- They form a very strong team.
- These monkeys do not have great destructive power.
- They are there to gather information, confuse the enemy, slow them down, and waste their time.
- They also have "**EMP Grenades**", which can disable other robots temporarily (but not break them).
- They can throw "**Foam Balls**", which migrate to the head of humans, and expand, until the human cannot breathe. When the human passes out, it immediately dissolves.
- The **Foam Balls** can also expand around the arm of a human, making it impossible to use that arm. But it does not injure the arm.
- On human shaped robots, they can expand around the head, and block all forms of electronic communication. They also block vision, sound, smell. They effectively disable the robot, as it has no information input.
- They regenerate their battery from the natural vibrations of the Earth.

- **Each Monkey** can reshape itself into **5 Birds, 10 Rats**, or **100 Cockroaches**.
- This flexibility makes them highly effective at surveillance.
- Only one **Spider Monkey** survives the **Human Invasion**. Sam ends up growing organic skin on it, and putting an enlarged brain of a highly intelligent rat.
- It develops its own personality. It tends to sit on Bro or Wolf – when they are traveling.

BAM: A Robot

- Bam is a **Powerful Military Robot Mercenary**.
- He was built by the **Military Division** of the small **Robot Kingdom** – in **The Beyond**.
- He was wounded, and left to die at a scrap yard, with the most valuable parts removed.
- An unknown person found him, took him in, repaired him, and installed personality into him.
- Bam became **self-aware**, and gained a **personality**.
- Bam is confident, even over-confident, and arrogant. He lies and exaggerates.

- It has been suggested that he has an **organic brain** inside his skull, or that he is infected with some type of **virus**.
- Bam is no longer loyal to the **Robot Kingdom** that made him, and which he served.
- He roams the planet taking jobs as a **mercenary**, and **cracking bad jokes**.
- He is 2.5 meters tall (8 Feet & 2 Inches)
- He weighs 125 kg. His gear weighs 75 kg.
- He is a sniper, by trade.
- He also has a large Knife, a Shield, Smoke Bombs, EMP bombs, Concussion Grenades, and Sedative Darts.
- These are mostly used whenever something goes **WRONG!**
- Something in his design made it immune to EMP signals, nobody knows how it works.
- **His Shield** is made from **Ancient Titanium**, which is 2.5 times more valuable than gold.
- Bam is able to repair himself, if he has the right tools and the right parts.
- Bam is "specialized" at hunting elusive runaway Monsters – who hide in the Down Under.
- On a difficult mission, Bam can hire as much as 20-30 people, who support him in various ways. These are

generally speaking Mercenaries, Bounty Hunters, Engineers, or experts in some field.

- Bams **Sniper Weapon** is so powerful, that the shock would kill a human being, if they ever used it.
- It is the most **Powerful Sniper Weapon** on planet Earth.
- It is **2.5 Meters Long** (same as him). Bam has to lie down, in a special position, in order to use it accurately.
- This weapon can only fire **3-6 Shots**, before it starts breaking down.
- The velocity of his **Sniper Rifle Bullets** are **3500 meters/second**. This is three times as fast, as the best human Sniper Rifle, commercially available in the "Underground".
- When the **Sniper Weapon Fires**, it sounds like a bomb explosion, every single time. Even though it has a silencer. This, of course, reveals his location.
- For this reason Bam prepares many **different locations** before a confrontation.
- His **Sniper Weapon** is so powerful, that it produces the vibrations of a minor Earthquake, every single time it fires.
- His **Sniper Weapon** is based on a **Forgotten Technology**.

- In order to find it, he had to venture into “The Beyond”, which runs 7.5-10 kilometers beneath the Earth. A flourishing **Robot Civilization** used to exist, there.
- He managed to find the most important parts, and hired a **gifted robot engineer** – to make the rest of the weapon.
- Bam helped Sam defend the Fortress from the Humans. He was the most expensive mercenary that they hired.
- Bam was lured out on a big job before the Human Attack, and was **killed**.
- Bam once fell in love with a **sex-robot** called “**Trey**”.
- He spent **a fortune** on turning her into his assistant, she follows him everywhere.
- **Trey** is a specialist in **traps**. She can defend any position with various types of traps.
- Trey also has **a personality**. They always argue, or talk shit to each other.

TREY: Bam's Female Robot Assistant

- **Trey** started off as a highly desired **Sex-Robot**, serving the elites of the **Robot World**.
- Bam **fell in love** with her, and spent a lot of money on turning her into his assistant.
- Trey gained **a personality**, and became **independent**
- She is a specialist in traps.
- She follows Bam everywhere, and they always sleep together.
- Trey can "**Take Over**" machines by "**Hypnotizing**" them. She can bypass the basic programming that makes them loyal to their maker.
- Bam once joked, that she used to be his personal **vacuum cleaner**. She did not like that!
- People who know them have referenced the "**Bonnie & Clyde**" phenomena.

MILTON HEX: Large Side Character

- **Milton Hex** works for the **Federal Sport Association**.
- When Sam first meet him, he is **The Leader** of that organization.
- He is tall, slim build, confident, arrogant, selfish, effective, loyal, ambitious.
- He is in his low 50s.
- He trains **Judo**, as a hobby, and has a **Black Belt**.
- He also trains in **armed melee medieval combat**.
- He is a **Former Monster Coach**, and was known for his ruthless training methods. He deliberately used "Torture" as training device, and punishment, for bad results.
- **All** his Monsters had a so-called "**Necklace**", which controls the Monster, and makes it impossible to escape – or run away.
- He once **executed** a **Monster Prodigy** on the spot, for breaking an important rule in the camp. His **Investor** – Savoy Vogue – did not like that!
- Although Milton **works** for the government, he has ties to the most **Powerful Crime Syndicates**.
- Milton **Siphons Money** from the **Pro Monster Fighters**, to himself, the **World President**, and the **Powerful Crime Syndicates** (which control that region).

- He does this by charging a hefty 25-50% commission on everything they make: **fight purse, sponsorships.**
- If they have **no connections** within the monster industry, the government, or within the crime syndicates – it is **a standard 50%.**
- **Milton** used to run the abandoned Breeding Camp that Bane and Siren shut down. **Savoy Vogue** was an Investor, and lost a lot of money on that.
- Sam discovers this facility while **foraging for parts**, then he **starts making drugs** there, then **he flees there**, then he **restarts the camp.**
- **Milton is a sadist**, and used to **torture Bane himself.** He would even record videos, and show them to the other fighters – to scare them.
- When a new Monster came to the camp, they would be “**Broken Down**”, according to **a specific protocol.**
- They would barely **need a Necklace** – after this extensive program.
- **Bane hates Milton** above anything in this entire world.
- Milton would **brag about torturing Bane**, and show the staff **the videos.**

- Bane also knew the young Monster that Milton executed.
- Milton used to work as a **Monster Coach**. He then started running the camp. From there he started working for the **Fighting Sport Association**.
- He has a formal and informal relationship with the **World President**. They get along well.
- Their **personal relationship** is not publicly known or advertised, although it is known by people within the industry.
- Milton only manages one Monster, today. That is the President's own **Personal Monster**.
- A fierce competitor with a record of **17-1-1**. 17 Wins. 1 Loss. 1 Draw.
- It is built like a "**Borealopelta**" dinosaur – a low, armored, tank, with a long, spiked tale.
- Milton is known for not showing "**Mercy**" when his Monster wins.
- Many opponents have gotten sick, or died, before, or after the fight. There is a trail of death following this man.
- One **Monster Coach**, and **His Monster**, died shortly after giving Milton's Monster *his only loss*.

- The public thinks he tried to bribe them, it failed, and he killed them as a result. This is indeed, what happened.
- Milton wanted everybody to know what happens when you **refuse to cooperate**.
- Milton Hex used to run another **Monster Breeding Camp**, but the “Monster Rights Activists” protested outside it daily, and got 175 000 signatures to shut down the camp.
- It became a **massive headache** – and **PR nightmare** – for the **Fighting Sport Association**, which is run by the government, so they shut it down.
- The Monster Rights Activist that organized those protests ended up dying in an “accident” – a couple months later.
- Milton used the controversial **Necklaces**, on all the Monsters in that camp, too.
- Milton is known be highly effective, but also ruthless and cruel. He is a psychopath. But he is not impulsive.

LOCAL GANG: A Small Local Criminal Gang of Young Guys (age 15-25)

- “Ben” is part of this gang.
- “Riley” is the leader of this gang.
- Weronica becomes Riley’s “girlfriend”.
- **Ben, Riley, and Weronica** all flee with Sam to the Down Under.
- Sam comes into contact with this Local Gang, when he moves into his first apartment, which is in their area.
- Sam lives on the outskirts of human controlled civilization, deep within the Earth, where the rent is low, and the law is loosely enforced.
- Just a couple miles down, the “**Down Under**” begins, but it is sealed off, and it is forbidden to go there.
- There are big **warning signs**, and **metal fences** you have to climb over.
- There are also **traps**, set up by people who do not want any people in their area of the “Down Under”.
- When Sam gets his own place, and starts making money on his repair business, the local gang approach him, and demand **25% from all his earnings**.
- Sam reluctantly pays, as he sees no other way. Sam starts training MMA, for self-defense, and to ventilate his frustrations.

- The Local Gang will just drop by and tell him to repair their stuff for free. He always does. But he doesn't like it!
- They even set up a camera outside his home, to see how many customers he gets.
- Sam thinks this is creepy, as they will know where he is, and they can rob him – when he isn't home. But they haven't, so far!
- He reports everything he makes, by the books.
- This Gang takes 25% of Sam's REVENUE, not his PROFIT. Since Sam spent money on those repairs, this 25% – ends up being about **50% of his profits**.
- He tries to inform them about this, but they just grab a beer from his fridge – and laugh it off.
- They do not even respond – to what he said. They know he cannot do anything about it.
- They know the **Local Police** are harassing him, too, which makes it a safe bet!
- When Sam starts competing in **Robot MMA**, and make money from **Sponsors**, The Gang end up taking 25% of this, too!
- **The Local Gang, Weronica, and Sam** – end up robbing another gang's headquarters. They make a lot of money.

- They flee to a spot in the **Down Under**, where they prepare for the Human Attack. The first two attacks are repelled.
- But the **camp falls** a year later, due to betrayal from within. Almost everybody dies.

RILEY: Leader of The Local Gang

- The leader of this **Local Criminal Gang** is called **Riley**.
- He is a big, confident, obnoxious jerk, and a bully.
- He can be violent, even to his own gang members. They both fear and respect him, which he is aware of.
- He once murdered a local police officer, and got away with it. This has given him a fierce reputation, and the local police are hesitant to “punk” him. That is, go after him, and prosecute him.
- Two years ago they started an investigation about a robbery, and the local police chief’s house burned down, three days later. He did not have insurance.

- Something they suspect Riley was aware of, as most working people *do* have home insurance.
- They informed the regional government about the situation, but this area has a low priority.
- They currently have an informal “truce”, where Riley does not cause problems for them, and they do not cause problems for him.
- He knows that if he did something **REALLY BIG**, like rob a bank, or kill somebody, they would arrest him – and charge him with the crime.
- One time, when the gang paid Sam a visit, WERONICA (main character) was there, and RILEY simply grabbed her, and took off with her, and made her his new girlfriend.
- She knew about his violent history, and did not dare to “say no”. But she was also somewhat attracted to him.
- Sam and Weronica had been hanging out for about a year, when this happened. It became “awkward” after that, as Sam had plans of asking her out.
- Sam would drop by her spot on the street, give her money, give her food, but some of her gadgets, and just hangout.

- One time, he paid a local “Thug” to chase off a creepy old man, who would not stop staring at her. He did not bother her, after that!
- One time, he convinced a local police officer, to stop coming by – and asking her for “a permit”. He said he would give this guy free repairs for a year. They are still on good terms.
- Police officers aren’t paid well in this part of the world. They are “encouraged” to try to make an “extra buck” here and there. It’s not “corruption” – it’s way things work!
- Police officers are actually *suspicious* of other police officers who DO NOT do this, because they might snitch on them, and cause problems for everybody.
- After they **Attack & Rob** the local branch of the International Crime Syndicate, they go to Sam’s place to party.
- They think they got away with it. But a hidden low resolution camera, and the reports from a local homeless guy, give them enough information to identify the group.
- **The Powerful Crime Syndicate**, called “VERON”, which has ties to the government, report them to the authorities.

- The local police surround the house the next morning. They have Weronica's real identity, at this point.
- Riley answers the phone, and immediately informs them that Weronica is their HOSTAGE, so they BETTER not come in!
- He is trying to buy them time, but it backfires. The rest of the crew jump him – and wrestle him to the ground – for saying "That Stupid Shit!".
- They end up escaping through a hidden tunnel from Sam's Safe Room, which he had constructed in secret.
- They flee to the "Down Under", and setup a camp there. They know the humans are coming, so they start building defenses, traps, surveillance, around the clock.
- They use the cash from the robbery to hire many mercenaries for the upcoming war.
- They recruit people from nearby **Hybrid Camps**, and **Mutant Camps**, so that they will be on their side in this conflict.
- This increases their loyalty to Sam, and gives him a good reputation in these circles.
- Riley is seduced by the **Seductive Alien "Siren"**, and helps shutting down the main security system (three other men are also seduced).

- Riley joins the humans after the successful attack on Sam's Camp.

LOCAL POLICE: The Local Police Where Sam Lives

- Sam's specific area only has 10-15 different police officers. They all know who he is, and he knows them.
- They know he is a runaway kid with no connections.
- They will drop by and make him repair their stuff for free, *just like* the criminal gang! But they do not eat his food, or drink his beer – so THAT'S an upgrade!
- The police officer Stan will actually drop by in private, and bully Sam into giving him money, since Sam does not have "permits" – for this apartment, or his repair business.
- **Nobody** has permits in this part of the world. He knows this. These permits are virtually impossible to get, and this is by design.
- This industry is controlled by a few large companies, that crush the competition, with rules and regulations.

- It started off small. But Stan would come by and increase the rate over time. Sam would eventually pay Stan a significant amount of money. Stan ended up taking almost as much as the Local Gang.
- When Sam told another police officer about this, he was upset, but only because Stan did not split the money with everyone else, which is standard.
- He also told Sam "You aren't exactly starving".
- The free repairs for the police **is standard**. But the large amount money Stan takes **is not normal**.
- If you establish connections within **organized crime**, or high up in **the government**, the harassment stops right away.
- You need these connections in order to get the right "permits".
- Sam lives on the outskirts of human civilization within planet Earth, where the rent is low, and the police officers are few.
- The **Murder Resolution Rate** in this part of the world is only **27%**. It is **56%** halfway up the surface. It is **89%** at the surface.
- There are no murders in space. Any type of **assault** becomes **first page news**.

- **Professional Assassins** often lure their victims to poor areas before killing them. As they know the police investigation will be slow and short.
- **Police Officers** are also much easier to bribe in this part of the world. Police Officers in Sam's area makes **75%** of the police officers halfway up the surface. They make **50%** compared to the police officers on the surface.
- **Police Officers** with a **criminal history** (nothing serious) are forced to work deep within the Earth.
- But a series of unresolved murders, makes the regional government install a **New Police Chief**.
- They promote the **Local Police Officer**, Stan, the one that was – already – taking extra money from Sam!
- Sam dislikes this man. Stan dislikes Sam. Their *similar names* just makes the who situation worse!
- Sam also accidentally **injured his son's shoulder**, in a kimura, **an armlock**, when they sparred at the local **MMA Gym**.
- Stan's son has a robot repair business, that he is constantly promoting. But his son isn't that skilled at repairing Robots.
- He also charges much more than Sam. Sam will not even take the money – if he does not fix the problem.

- This rivalry has existed for years. Sam knows nobody is harassing his son, because his father works for the **local police department**.
- Who just became the **Local Police Chief**.
- A couple days after his promotion, Stan comes by and informs Sam about the “very large medical fees” that came with the resetting the shoulder. Sam knows the shoulder wasn’t dislocated, but he does not say anything.
- Stan asks Sam for a very large monetary compensation. Sam would have to borrow money from a “Shadow Bank”, in order to afford this.
- Sam tells him he cannot pay this kind of money. Sam does not know what to do.

STAN: A Local Police Officer in Sam’s Area

- “Stan” is a police officer in Sam’s area.

- He has a **criminal record**, but not a serious one. But for this reason, he is forced to work deep within planet Earth, for low pay, at high temperatures.
- Sam reminds Stan of everything he *wished* his son was. **Good looking. Intelligent. Strategic. Athletic. Ambitious.**
- Sam once **injured the shoulder** of Stan's son, while grappling at the local gym.
- Stan's son has a **robot repair business**, but he is less skilled than Sam, and charges more.
- Stan is milking money out of Sam, by using his position as a police officer.
- When Stan gets promoted to **Local Police Chief**, he drops by Sam to extract even more money out of him.
- Sam would have to **borrow money** from a "Shadow Bank" in order to afford this.
- When Stan finds out about Weronica, and **her real identity**, he produces **a false a tip** about her being their **sex-slave**, and her being **kidnapped**.
- He leaks this information out online, and it goes viral.
- Stan is there when the **police surround Sam's house** the next morning, he wants them to go in **right away**, and use **excessive force**.

- Stan is hired to **help coordinate the invasion** on Sam's camp. But he does a **bad job** and is killed in the first attack.
- The **psychic alien Aurora** actually makes Stan sick, in order to delay the first invasion a couple days.

LOCAL MERCENARIES: Mercenaries in the "Down Under"

- Once they flee from Sam's apartment to the "Breeding Ground" in the "Down Under", they hire a few local mercenaries to prepare for the incoming human attack.
- They are Humans, Hybrids, Mutants, Aliens (Aurora), Monsters, and Robots (Bam).
- Bane's friends also join them. They are **Angel, Slice, Cerebro**.
- Some of these humans are "**Builders**" to help with security, traps, and fortifications.
- Others are local **Bounty Hunters**, skilled at surveillance and military warfare.

- They pay these mercenaries with the **Money + Resources** (physical cash, digital cash, gold, ancient titanium) they stole from the powerful criminal gang.
- They turn this abandoned “Monster Breeding Camp” into a **Physical Fortress**.
- This fortress exists in a legal freezone, no land or organization claims this territory.

BANE: A Monster

- Bane is a **Runaway Monster** with Social Phobia and PTSD.
- He looks like a mix between a Dragon and a T-rex. He walks upright, has four arms, and a long sharp tale.
- He used to be imprisoned in an ruthless Monster Breeding Camp, which use torture as a “Training Method”.
- **The Psychopath** and **Sadist** Milton Hex used to run this camp.
- Bane was the strongest Monster in that camp. He is **undefeated** in Monster Battle Sports.

- Bane has fought **8 Unregistered Monster Fights**, and won them all.
- He has an **amateur record** of 12-0-1. 12 Wins. 0 Losses. 1 Draw.
- Bane was about to enter the **Professional League** when he escaped – and shut down the camp.
- The facility staff moved into the bunker underground, which helped.
- After killing two guards in their sleep, the guards went down there to “check it out”. They never came back.
- Siren took over their minds.
- After the facility shut down, Bane claimed the territory around it, as well.
- Bane controls this area, and kills anybody who appears to be a threat. Bane has killed a lot of people.
- Because of this history, there is big prize on Bane’s head. But his identity is not publicly known.
- Many Bounty Hunters have tried killing him, they all died. Some of them were “Trap Specialists”.
- Even Mutants and Hybrids have tried killing him. One Mutant caught Bane in a new type of trap. Bane had to chew his leg off, in order to escape.
- He would have bled out if it wasn’t for Angel, who saved him. She slept for three days, after that. Bane was worried about her.

- Bane's identity is unknown to everyone who do not know him. Every stranger who sees him – dies.
- Because of all the horror stories, people stopped coming to this place. They avoid it. Walk around it.
- Bane promised himself to never allow this place to reopen.
- Bane lives off rats, and other vermin. Angel also buys high quality meat at the market.
- When a Bounty Hunter is killed by Bane, Angel "strips" them of all the gear, and sells it at the local market.
- When the facility shut down, some Monsters chose to stay.
- The Alien **Angel** stayed, she has healing powers.
- The Monster **Cerebro** stayed, he is highly intelligent.
- The Werewolf-like Monster **Slice** also stayed. He lives nearby. Slice was the second strongest fighter of the camp. He was a teenager, back then.
- The rest left. Some come back to visit Bane, Angel, Slice, and Cerebro.
- They occasionally bring back "tributes" of money, gold, weapons, supplies, or other resources.
- Bane is eventually murdered in a fixed fight, in the Human Kingdom.
- When Bane is pronounced dead, the Humans invade – and kill almost everybody.

- Both **Slice** and **Bam** was lured away from The Camp before the third invasion. Slice barely survives an assassination attempt. Bam is killed.
- Bane is known for having extremely thick and tough skin. Many monsters cannot penetrate his skin even with a clean hit.
- Bane also makes good use of his tale, in his fights. It is very powerful, and he can stand on it, and use his legs for kicking.
- Bane is very powerful, and highly explosive. But he runs out of energy, in longer fights.
- Bane is very large for a Monster Fighter, he has to cut a lot of weight before the fights. Bane weighs 350 kg when he meets Sam the first time.
- Bane's **first contact** with Sam is when he is scavenging the facility for valuable mechanical parts (Sam come back several times).
- The **second contact** is when Sam sets up a drug production facility. Bane lets him, and takes some of the drug, and uses them himself.
- Sam starts trading drugs for valuable machine parts, as scavengers have avoided this area for a long time.
- Bane helps Sam defend against the first and second human attack.

ANGEL: An Alien

- “Angel” is a so-called “Alien”.
- She has Human DNA + Alien DNA.
- The “Alien DNA” comes from deep within a frozen meteorite, which hit planet Earth, a long time ago.
- This DNA was sold on the black market to the highest bidder. A powerful organization bought it, and created a series of ruthless medical trials, where all but one test subject died. Angel.
- The **psychic Alien** Aurora was **created in a laboratory**. She is much more Alien than Human.
- Angel was not made in a laboratory. Instead, they **injected a healthy human woman** with this Alien DNA.
- Angel **managed to recover** from the acute sickness it caused, because of her newly gained healing power.
- Angel was **a medic** in the Breeding Camp, and healed the Monsters after their battles. One time, she used up so much energy – that she fell into a coma afterwards.

- Few Monsters died under her care.
- Angel does not only use her healing power.
- She also uses modern medicine.
- She also uses traditional medicine.
- Her **nickname** among the Monsters is "**Triple X**", because she uses three different methods to get you well.
- She chose to stay after Bane shut down the camp. She catches animals with traps, which they share over an open fire.
- She goes into "Civilization" to get salt, herbs, food, supplies, clothes, mattresses, building materials, and medical equipment.
- Angel cannot fight better than a normal human woman.
- She has a slim, athletic build, is shaped like a human woman, and looks like a human woman.
- She and Sam are attracted to each other from the beginning, but they only get together towards the end.
- Angel manages to escape the camp in the last human attack. She used the hidden underground tunnel system to get away.

- She had used this tunnel system for years, already, to access Siren, who lives in a luxury bunker beneath the camp.
- Angel is a good friend of Siren, just like she is a good friend of Bane.
- Angel goes to Sam and Thomas when they live inside the Monster Kingdom. Only Angel, Sam, and Thomas **managed to flee** during the human attack.
- Angel ends up being Sam's first wife, and Weronica is Sam's second wife. They all live together, and sleep in the same bed!
- Angel never considered herself "worthy" of a good man. She always compared herself to Siren, who had **supernatural seductive power**.
- Siren's power does not work against a human who is already in love with another human.
- Angel would sneak downstairs and silently watch the sex-parties that Siren had with all those men.

CEREBRO: A Monster

- Cerebro is a **Highly Intelligent Monster** who helped the humans run the **Monster Fighting Camp**.
- He looks like a big "**Armadillo**", and can, in fact, become one big ball. In this defensive position, he can stay put, or roll away.
- Cerebro was originally a **Mining Monster**. He was captured by the Human Kingdom, who tried to make him fight. He refused.
- So they started using him for other things, instead. They soon realized he was **very smart**, and **very competent**.
- In the **Human's Monster Fighting Camp**, Cerebro was responsible for studying opponents, and coming up with gameplans.
- He was very good at this. His **winning rate was 87%**, which was the highest win-rate ever recorded in the modern **Professional Monster League**.
- Cerebro also **oversaw the training**, especially the sparring. He would record every single sparring session, and study it carefully.
- With Monsters that grew up at the camp, Cerebro had a **video library** of **every single sparring session** they ever had.

- He would walk up them and **reference a move** they did **several years ago**. He would take them to the screening room – and show them the video.
- He would run these videos through **a series of algorithms**, he had **a whole team** that worked for him (remotely).
- The camp manager Milton Hex **gladly paid for this**, since Cerebro had a good track record, and produced strong results.
- Nobody in the camp really understood what Cerebro was doing. They just knew **that it worked**.
- Cerebro could come and go as he liked, he had his own apartment in the camp.
- Cerebro did have Necklace, but it was never used – or activated, in any way.
- Cerebro **was getting a salary**, just like Angel.
- Cerebro cannot fight himself.
- Cerebro decided to stay when Bane shut down the camp.
- Cerebro is level-headed, logical, factual, strategic, calm, perceptive – by nature.
- Cerebro likes to relax, read books, and discuss philosophy. He is easy to get along with.

- Cerebro is a **strong chess player**. He was so good, that he was forbidden to play humans in formal competitions (he would always win).
- Cerebro's Chess ELO Rating peaked at 3637.
- Cerebro did win the non-human division of the **Chess World Championships** a couple years back, when he practiced more.
- Cerebro is interested in computers, programming, data analysis, and artificial intelligence.
- Cerebro follows **Human MMA , Robot MMA**, and **Monster Fights**.
- Cerebro did watch the fights with **Sam's MMA Robot**, when it was competing in the **Amateur League**.
- Before the successful human invasion of Sam's camp, Cerebro is lured out on a coaching gig.
- Cerebro is captured by the humans, who makes him work for them again.
- Cerebro actually makes the gameplan for **The President's Personal Monster** in the last fight against Bane.
- Bane loses that fight.

SLICE: A Monster

- **Slice** is a relatively small 135 kg **Werewolf-like** creature. Max weight in **Pro Monster Fights** is 250 kg.
- He was **8-0-0** in the **Pro League** when the camp was shut down.
- He has long claws on his hands, his is very fast, and has **lightning quick reflexes**.
- He can **dodge bullets**, if he is focused, and looking in the right direction.
- He was known to be the **fastest** and **most lethal** Monster in the Breeding Camp.
- They would not let him spar the other monsters, after he accidentally **killed one of them**.
- He would keep **injuring his sparring partners**, even though they put giant pads on his claws.
- One time, **a human trainer died**. Slice assured it was an "accident", but it was not.
- This trainer was hated by all the monsters, since he was incompetent, rude, and arrogant.
- If the camp had learned that it **was intentional**, Slice would have been **executed**.

- Slice is a loner, he likes to be alone. But he does not like extreme isolation.
- Slice **works as an Assassin** in the "Down Under". He only takes a couple jobs a year. He prefers difficult – and high paying jobs.
- He is an equal to Bane in terms of fighting power, but **they have different styles**.
- Slice is smaller, faster, uses more movement, more feints, and more combinations.
- Bane tends to allow the opponent to hit him, but **he does not get hit clean**. He then strikes back much harder than the opponent, since he is stronger, and more explosive.
- Bane also has **extremely tough skin**, that is difficult to penetrate. This thick skin also helps absorb the impact.
- Bane has a **tale**, Slice does **not have a tale**.
- Slice lives on the outskirts of Bane's "Security Zone", he does not "need" protection, but they help each other out whenever there is a "problem".
- When Bane is declared dead at hospital in the human kingdom, a sophisticated **assassination attempt** occurs on Slice. He has been **lured out of the camp** on a "job". He manages to survive.

- Slice **goes into hiding**. He goes to a **backup location** – and recovers from his injuries.
- Because of this, **Slice is alive** when this story ends.
- **Angel** also manages to survive.
- Slice has a **very good sense of smell**, it is 3.2 times better than the best dog.
- He can also “feel” electromagnetic fields. This makes it hard to surprise him.
- Since organic creatures **smell**. And robotic machines use electricity, which gives off an **electromagnetic field**.
- Without these two abilities, Slice would **not have survived the assassination attempt**. Slice keeps these “abilities” a total secret, even to his closest friends.

THE STAFF: The Hired Human Staff at The Monster Camp

- There are **15 Men** and **2 Women** working at the camp.

- Sara, one of the women, ends up helping Bane to flee. She comes and lives with Bane, **but is killed** by an intruder when Bane is gone.
- This happened only a couple months after they left the facility. Bane **became lonely** after this. But he still had Angel.
- After **two male staff members disappear** while on their way to the market, the remaining staff decide to **move into a luxurious underground bunker** and tunnel system.
- There is enough space for everybody. There are **13 Men** and **1 Woman**.
- After inviting Siren down to a party, she enchants them. She forms a cult, where they worship her as their Goddess.
- Siren has sex with her followers in front of everybody else. It is a show!
- The staff forget about their jobs, their family, their lives, and **do not leave the bunker**.
- When Banes finds out about what happened, he demands Siren to send **three specific individuals**, all men, to a specific location, where he plays with them, and kills them.
- This is revenge for what they did to him, when he could not fight back.

- This leaves **10 Men** and **1 Woman**.
- After **2 Guards** are slaughtered by some Monster (Bane), the remaining **8 Guards** start freaking out. All of these men are heterosexual.
- Siren invites them down for "Tea", drugs the tea, dances for them, enchants them, and put them into a deep trance.
- She ends up having **sex with each of them**, in front of everybody else. When this "Sacred Ritual" is concluded, they have joined the cult.
- The **8 Guards** forget who they are, and start **worshiping this Goddess** with **ferocious intensity**.
- There are now **18 Men** and **1 Woman**, in this cult.
- Her name is "**Amanda**". She is only 22 years old. She happens to be **bisexual**.
- This woman used to be **good friends with Sara**, but distanced herself from her, when Sara "betrayed" them – and left the Camp.
- In a "**Sacred Ceremony**", Siren arranges for all the men to take turns having sex with Amanda. A lot of it is intimate cuddling, and sensual massage.
- Amanda looks forward to these events, dreams about them, and fantasize about them.

- The Humans eventually send **specially designed robots** to capture these humans, and bring them back to civilization.
- Amanda **tries to escape** and go back to Siren, but fails.
- One of the guards **manages to escape** and make it back to Siren. He moves in with her, and helps her with everything.
- One week a month, Siren receives a rich customer, who stays for a full week.
- Although she makes **a lot of money**, she does it for **the pleasure**.

AMANDA: Female Staff at Bane's Camp

- Amanda is one of two female staff at Bane's camp.
- She **orders** and **makes all the food** to the Monsters, who eat completely different things.
- She is only **22 years old**. She is **bisexual**.
- Amanda is good friends with "Sara", which is the only other female staff at the camp.

- Amanda is upset when Sara helps Bane escape, and even runs away with him. She feels “betrayed”.
- After two male staff members **mysteriously disappear** on their way to the market, the remaining members staff decide to move down into the bunker.
- They do not know this at the time, but they were **killed by Bane**.
- **Amanda** and **13 Male Staff Members** move down into the luxurious underground bunker, below the camp.
- After inviting Siren down for company, **she takes over their minds**, and forms a cult, where she is their **Goddess**.
- When Bane finds out what happened, he asks Siren to **send three specific individuals** to a location nearby. **He kills them**. This is revenge for what they did to him.
- There are now **10 Male Staff** left.
- **2 Guards** are killed.
- Siren invites the remaining **8 Guards** down for “tea”, drugs them, dances for them, has sex with them, and **makes them join the cult**.
- The cult now has **18 Men** and **1 Woman**.

- Siren creates these “**Sacred Rituals**”, where all the men take turns **having sex with Amanda**. But a lot it is cuddling and intimate massage.
- The **Human Kingdom** eventually **send rescue robots**, which bring all staff members back to civilization.
- On one occasion, Amanda **tries to flee** back to Siren’s bunker, but is captured, and brought back to the group. When this happens, she has a mental breakdown.

THE GUARDS: These Guards Work at The Camp

- This camp has **10 Guards**.
- After Bane escapes, he comes back to kill **2 Guards**. The remaining **8 Guards** start freaking out.
- They have already **launched an investigation**, since the rest of the staff have disappeared.

- Siren invites them down for “Tea”. She **drugs the tea**, talks to them, **dances for them**, hypnotizes them – she puts them into **a deep trance**.
- All **8 Men** are straight. While under this trance, she has slow sex with each man in front of everybody else. The guards join the cult.
- The cult had **10 Men** and **1 Woman**. It now has **18 Men** – and **1 Woman**.
- The Human Kingdom eventually send robots to – “break the spell” – and bring them back to civilization.
- One of these guards ends up **escaping the rescue party**, and makes it back to Siren.
- Siren welcomes him with open arms. This man would become her boyfriend or assistant. He would help her with everything.
- Amanda, the only woman inside the cult, **tries to escape** and make it back to Siren – but fails. This makes her very upset.

SAVOY VOGUE: The President of The World

- Savoy is **The President of Human Civilization.**
Earth and Space.
- He lives in Space.
- He lives inside a special "**Gated Community**", built for celebrities, and rich people.
- Savoy travels to Earth for specific occasions, events, and ceremonies.
- Every time he comes back from Earth, **he feels "dirty"** and pays for a **special cleanup**, similar to what happens before you have surgery.
- Savoy Vogue does have "**Mysophobia**", which is a phobia for germs.
- Planet Earth has **15.2 Billion** people. Space has **3.7 Million.**
- That is a ratio of 4000:1. For **each person** in Space, there are **4000 people** on Earth.
- On a visit to planet Earth, Savoy Vogue's **daughter is kidnapped.** She is 5 years old, when this happens.
- Savoy Vogue personally knows the Monster Manager Milton Hex, who is the leader of the **Federal Fighting Association.**
- **Milton Hex** is a former Monster Manager. He manages Savoy Vogue's own personal Monster.

- This Monster was a **very expensive prodigy** that they bought from one of the main camps. It comes from a bloodline of **Titleholders** and **Champions**.
- It is called "**Rex**", and was trained from birth in Monster Fighting. It was **the strongest candidate** from a large handpicked batch of Monster children.
- Savoy Vogue becomes president soon after Sam is evicted, and hit the streets. He immediately launches an anti "**Begger & Hustler Campaign**", which makes Sam's life difficult.
- All street workers; prostitutes, beggars, street vendors, scammer, and others – are now fair game by **The Police** and the **Local Criminal Gangs**.
- Both the police and the gangs swiftly move in and take in money through various "**Protection Rackets**" and **Bribery**.
- The police approaches street vendors and demand "Fees" for standing at that specific street and making money.
- Ironically, this government policy ends up **making the life difficult** for his own daughter, **Weronica**.
- Savoy is "hated" by most people who live under ground.

- He is more popular along people who live on the Surface. But he is not especially popular among them, either!
- He does have **good support** among the people who live in Space.
- One public figure who criticized Savoy, got “Stripped” of **all possessions**, and **all rights** to be in space, and permanently demoted to planet Earth.
- This had never been done before. A criminal group on planet Earth, held this man hostage, and received a lot of money from his family, in order to spare his life.
- Savoy’s **campaign against street workers** also makes harassment and bullying from **the public** much more common – and accepted.
- Savoy once personally pardoned a police officer who lost his temper, with a street vendor, who would not pay him, and **MURDERED** him on the spot.
- Local Police officers get small fines for almost **beating beggars to death**, who have not harmed anybody.
- Only luxury prostitutes receive a proper investigation when they die. That is just how things work!
- Many prostitutes even **stopped going to the police**, contacting various Crime Syndicates instead, whenever they had a problem.

- Savoy also sometimes pardons hardened criminals, as a favor to the criminal gangs. This makes him less popular among the masses, but it is important to have **Powerful Crime Syndicates** – on his side.
- He also raised the **flat income tax rate** from 25-35%, for everybody in **The Underground**.
- The people on the surface used to have a tax rate of 20% – it is now 17.5%. *Half* of what the Underground people pay!
- Savoy is popular among the rich people, and among the criminal gangs, but highly unpopular by the majority who lives in the Underground.
- But on planet Earth, your **voting power is related to your wealth**, your Net Worth. So he only needs the rich people on his side, to keep winning elections.
- It used to be **1 person, 1 vote**. He changed that as soon as he became The President.
- He also has an ex-girlfriend who died suddenly, nobody knows what happened. The public suspects she was killed off for knowing too much.
- He had a neighbor whose dog died, after he publicly criticized Savoy. When the neighbor went public about that, the authorities started investigating him for “Tax Fraud” – and froze all his funds. He moved, soon

thereafter. He ended up **fleeing into the Down Under**.

- Another woman, who claimed to have been his **Mistress** a few years ago, disappeared, nobody knows what happened to her. He **would brag** to her about all the money he was making on the side.
- Savoy Vogue is essentially a “White Collar” criminal.
- He comes from a rich family with a lot of connections. This boosted his professional career significantly.
- Milton Hex is Savoy’s “Fixer” or “Personal Handyman”.
- Milton has direct connections to the **International Crime Syndicates**, which control the **Black Market** – and many **Underground Activities**.
- On a visit to planet Earth, Savoy’s daughter was kidnapped, the kidnappers demanded 12% of his Net Worth, as a ransom. But he REFUSED to pay. He **screamed at them** during the public press conference, **like a madman**.
- It later came out that the money was closer to 8% of his total Net Worth.
- Everybody thinks she got killed. But she was actually released and put into a foster home. The kidnappers could not follow through with killing her, even though she was a witness, and a liability.

- They would all get sentenced to DEATH, if they were caught. The kidnapping was done by a rouge local branch of a powerful crime syndicate, which had inside information about the security apparatus during the trip. Nobody was ever caught – or arrested – for this crime.
- Savoy has a “good” but “flat” relationship to his daughter, when she was kidnapped. He had a nanny that did most of the work. He was never the “sentimental” type, and avoided children in the rest of his life.
- Weronica liked her dad, but thought he was “less fun” than other dads, who actually played with their children, and spent a lot of time with them.
- Weronica was only 5 years old when she was kidnapped, she was never hurt, but she was scared, and she was lonely.
- They had hired a disguised “nanny”, to be with her throughout the process. This woman was a sister to one of the kidnappers. This was the only woman of the group. They were 5, in total.
- She never knew that her father became president about 7 years later (when she is 12). She did not know that she was the daughter of the current President of The World.

- Her father worked high up in the government, when she was kidnapped. He worked as an **Advisor/Assistant** to the **Minister of Mining**. He came from the mining industry, himself. His family made all their money from mining.
- They are known for their bad working conditions, low pay, and their “**Work Death Rate**” is **39% Higher** than the **National Average** (for those types of mines).
- The worker **who start unions** have a “Work Death Rate” **128% higher than normal**. It is commonly believed that they are “killed off” – through staged accidents.
- **Savoy Vogue** was a “Investor” behind the brutal Breeding Camp that Milton Hex managed. He convinced his family to buy the operation. They lost a lot of money when it was shut down.
- It was a public embarrassment. It was **technically illegal**, but everybody knew about it.
- The facility has **17 Staff Members** and **10 Guards**.
- **Bane** ended up **Killing 7** of these people.
- The rest fled into an underground bunker, and was eventually saved by a rescue party, and brought back to human civilization.

- The Breeding Camp had two **non-humans employees** – when it was shut down. The Alien “**Angel**”, who worked as a medic. The Monster “**Cerebro**” who made all the gameplans.
- They lived in their own apartment, and could come and go as they liked. Even the bad staff members treated them okay.
- The brother to the female staff member, Sara, ended up getting really sick. Against camp policy, Angel brought him in – and **saved his life**.
- This gave her leverage to **make Sara free Bane**, and run away with him. Sara ended up dying a couple months later, from a rogue accident.
- Angel always got along with Bane. She would heal him after viscous battles. Angel uses her healing power, modern medicine, and traditional medicine.
- **The Seductive Alien** “Siren” ends up creating a cult within the luxury underground bunker. All staff members and guards join her.
- They are eventually rescued by robots sent by the Human Kingdom.
- One guard escapes – and goes back to Siren. The only woman of the group tries to escape, but fails.

- After Sam and the Local Gang **rob** the local branch of the **Powerful Crime Syndicate**, the investigation reveals Weronica's true identity.
- When the **Local Police Chief**, Stan, finds out about this, he holds an **emergency press conference**, and explains that this group has made Weronica into their **sex-slave**, and are **holding her hostage**.
- He claims that she has been working the street for years, and that they take 100% of the money she makes. This is 100% false!
- He is pouring gasoline on the fire. This man hates Sam, and Sam hates him. Sam reminds this man of everything – *he wishes* – his own incompetent son was.
- This new information makes Savoy Vogue furious, so he personally orders a strong and swift response.
- Stan wants them to invade Sam's house, so that Sam gets injured or killed. If not, then get him arrested, and publicly exposed as a criminal.
- Stan's son runs a **repair shop**, which is not doing well – compared to Sam's **repair business**.
- Sam, Riley (gang leader), Ben (gang member), Thomas (pro gambler), Weronica end up **fleeing to the Down Under** through a secret tunnel Sam constructed.

- They set up camp in Bane's abandoned Monster Breeding Camp. They hire mercenaries and prepare for the human attack.
- **The first attack** is repelled.
- **The second attack** is also repelled.
- But **the third attack** succeeds, and most people are slaughtered.
- The Humans had inside information, knew where everyone was, had lured the strongest Monsters outside the camp, and managed to turn off the security system from within.
- Only **Sam, Thomas, and Angel** manage to flee.
- Weronica is captured and brought back to her dad.
- Sam goes to The Nest (The Monster Kingdom) and starts transitioning into a Monster.
- He competes in the Pro League. He survives an assassination attempt.
- He eventually challenges Savoy Vogue's own **Personal Monster Rex**.
- Weronica agrees to go stay with the winner. Rex wins. Cerebro made his gameplan, as he is working for the humans now.
- Weronica eventually goes back to Sam, and becomes his second wife, after Angel.

- They setup a new “Mixed Colony” within the Down Under. Where all the races are welcome. They also start a new “Ethical Monster Breeding Facility”.
- Savoy Vogue **promotes Stan** to a local police chief, which makes Sam’s life difficult. Stan has **established connections** within organized crime.
- Right before Sam’s last **Amateur Robot Fight**, he is contacted by a person who works for Milton Hex. This person asks him “take a dive”, that is intentionally lose.
- His MMA Robot, Bro, is currently 4-0-0. Sam considers but, but declines. Then he finds out that they **never intended on paying him**. It was a scam.
- One time, when Savoy was visiting planet Earth, one of his guards **pulls Sam into a back alley and beats him up**.
- He later learns that this was common occurrence. This body guard also took his money – and spat on him. Sam did not forget that.
- Savoy is at the ceremony where Sam gets his **Pro License** for his MMA Robot, “Bro”.
- Savoy is furious when poorly coordinated **first attack** on Sam’s camp fails.
- Even more so the **second attack**, though both sides took heavy losses.

- He uses a large amount of resources to gather information about the camp, and infiltrate it.
- Most residents are killed in the **third successful invasion**, which happens a year later.
- Savoy and Milton are responsible for Bane's death, as a result of cheating in his Pro Fight. Bane is poisoned at the **Monster Hospital** by a corrupt doctor.
- Savoy Vogue is **at the ceremony** where Sam holds a speech, as a Ranked Fighter.
- Sam **survives an assassination attempt**, shortly thereafter, due to warning from Weronica.
- Savoy uses every single trick in the book to get an advantage in the last fight against Sam. Sam loses but survives.

Nemesis

Nemesis 1: Riley

“Riley” is both a friend and an enemy, he transitions into becoming more of a friend – as the story progresses.

He does defend the camp from the first – and second – human attack. He is a selfish jerk, but he is not evil, and he is not a coward.

During the peaceful time after the failed attacks, Riley is Seduced by “Siren”, an Alien with **Seductive Power**.

Siren has herself been tricked, or “Seduced”, by another **Male Siren**. A male Siren with supernatural seductive powers.

He makes her seduce **four individuals** in the camp, with various levels of security clearances.

This enables the Human Kingdom to shut down:

1. The Main Security System

2. The Electricity

–prior to the third highly successful invasion.

Riley is **one of those four individuals**. He is drugged, hypnotized, massaged, cuddled – seduced.

Sam's original impression of Riley is **very bad**.

Riley is a big, loud, arrogant, obnoxious, violent, greedy guy.

He bullies Sam into giving his gang 25% of ALL INCOME. He even takes a cut of Sam's **Sponsorship Money**, for the **Robot MMA Fights**.

Riley also STEALS Weronica from Sam. He just walks in, grabs her by the neck, and leads her out of Sam's apartment. She is his girlfriend after that.

She always liked Sam more, but she was afraid of saying anything. Riley sent one of the gang members to the hospital after an argument they had. That was Ben.

Riley is also known to have murdered a police officer, and he got away with it. Riley also burned down the house of the local police chief, after they started investigating him.

They shut down the investigation.

He would kiss Weronica aggressively in front of Sam, and brag about the sex they were having. He even said that she once screamed out Sam's name by accident.

Riley has an informal "Truce" with the police. He sticks to small mostly non-violent crimes, and they don't bother him. They have contacted the authorities, and are waiting for a response.

The Local Gang knows that Sam has no connection within the government, or organized crime. He is a safe target. Even the police are bothering, which makes it even better!

Even whore down the street screams at Sam, and once took the money out of his wallet.

When Sam start winning **Robot MMA Fights**, he becomes an important source of money. He could become a future "**Superstar**", so they need to *stay on him*.

Riley could then transition into becoming his "Manager", and take a 20% cut. 10-20% is the normal commission for managers within the industry. This money would be 100% LEGAL.

It is Riley who decides that they need to go “punk” this other gang, and rob them.

When the authorities surround the house, Riley answers the phone, and tells the negotiator that **they will kill Weronica** – if they enter the house.

He is trying to buy time. But he puts them all in *deep shit*.

They flee to the abandoned **Monster Breeding Camp** within the **Down Under**.

They work around the clock to prepare for the human attack. Riley does fight well in the following war.

After Riley **betrays his comrades**, and turn off the security system, he is transported back to **Human Civilization**.

Because of his large contribution, Riley is formally invited to move to space. But he sells this ticket on the black market, for a fortune.

Riley's gang take a 25% cut from the **local prostitutes**. He also expects them to serve himself and his gang for free, whenever he asks for it.

Any girl who refuses – can expect to get beaten.

Riley's gang have started experimenting with **gambling machines**, since such activities are barely enforced in this part of the world.

Riley's gang makes money from:

1. Businesses
2. Prostitutes
3. Gambling Machines
4. Drugs

When coming back to **Human Civilization**, Riley starts working for one of the **Powerful Crime Syndicates**.

Nemesis 2: Stan

Stan is a corrupt police officer with a **criminal history**, although not a serious one.

But this forces him to work **deep under ground**, where the pay is low, and the heat is high.

It is normal for police officers to make extra money on top of the government held salary.

But Stan takes it, too far.

Sam reminds Stan on everything his son is not.

1. Good Looking
2. Ambitious
3. Mechanically Gifted
4. Intelligent
5. Athletic

This makes him hate Sam.

Stan's son also has a repair business, that his father is **constantly promoting**. But his son is both slower and more expensive, than Sam.

This is just another reason to hate him, in Stan's twisted world!

Stan likes to visit prostitutes, which is illegal in this part of the world. He likes to show his badge, and walk away without paying.

Stan is a frequent client to the prostitute that robbed Sam, and screams at him, when he walks by. Once time, she threw piece of garbage on him. She tells Sam he needs to "Get some pussy".

Sam blushes and walks faster. He has never had sex.

Stan does have connections to **Organized Crime**, and this makes him a good candidate for being promoted to the Local Police Chief.

Savoy Vogue, The President of Human Civilization, also has ties to **Organized Crime**.

When Stan finds out about **Weronica's real identity**, he holds a dramatic press conference where he declares that Weronica is being held as they **personal sex-slave**.

He claims that they have kidnapped her, when they found out about her real identity. They might be able to make her father pay, this time around?

This warrants strong and fast response from the authorities. The very next morning, they surround the house, and start the negotiations.

But the gang manages to flee into the Down Under.

Stan is tasked with organizing the first attack, which fails miserably. Stan is killed in battle.

Stan started bothering Sam when he was just 12 years old, and lived in a back alley. Sam stood on the street with his tools, offering repairs for a penny.

Stan made him pay for standing there, even though Sam barely made any money. This sum increased, as Sam started doing better.

Stan did not understand that he was being scammed, at the time. You cannot say "no" to a police officer, either way.

Stan knew Sam was a runaway kid with no connections. A safe target.

When Stan is promoted to Local Police Chief, he drops by and demands a very large sum of money from Sam. Sam would have to borrow money from a so-called "Shadow Bank", in order to pay this.

It would put him into debt.

Stan actually takes "**extra jobs**" from the **Crime Syndicates**. He sells them valuable information, and is able to shut down criminal investigations, in his area.

He will also arrest people, then release them on a given time, so that the Crime Syndicate can **locate them**, and **kill them**.

Stan prefers not to go into the Down Under, as his powers as a police officer do not matter, there.

One time, he helped a criminal gang terminate an entire family, this proved, that he was loyal to them.

Stan once tried to pay a local thug to **break into Sam's house**, to prove that "His dog was shit".

Stan was a driving force behind shutting down the commercial production of Sam's mechanical dog "Wolf". He personally sent police officers there, to close down the building.

He also contacted a supplier to Sam, and asked them to **deliver faulty machine parts** to him, before a **Robot MMA Fight**.

They declined, Sam only found out because he knew a guy who worked there, really well.

When time, when Sam was training MMA at the local gym, Stan's son walked in. Sam got him in a kimura, an shoulder lock, but Stan's son defended incorrectly, and **injured his shoulder**.

Stan once **sneaked a sedative drug** into Sam's water bottle before an MMA fight (human). Sam won anyway, but he **barely made it home**.

Stan's well known dislike for Sam, has turned Sam into an **easy target**. They know the police would never seriously investigate a crime he reported.

Some children even throw rocks at him when he walks by. Nobody knows why they do it, or how it started.

Nemesis 3: Milton Hex

Milton Hex works for the **Federal Fight Federation**. Which is nicknamed "Triple F".

This government body regulates:

- 1. Monster Battle Sports**
- 2. Robot MMA**
- 3. Human MMA**

Milton Hex also has ties to **Powerful Crime Syndicates**. These criminal organizations have infiltrated Monster Battle Sport, Robot MMA, and Human MMA.

These three battle sports are the three biggest sports on planet Earth. Ever since life **became difficult**, and the elite **fled to space**, people started becoming – *obsessed* – with fighting sports.

There are **15.2 Billion People** on planet Earth. The Earth is not support to support that many people. There are “only” **3.7 Million People** who reside in Space.

There are **4000 Humans** on Earth – for **every single Human** in Space.

The three battle sports:

1. Monster Fighting
2. Robot MMA
3. Human MMA

–account for **37%** of the total BNP of planet Earth.

That is, if you take *everything* into account.

Here is a breakdown:

- Monster Battle Sports = 19% of Earth BNP
- Robot MMA = 11% of Earth BNP
- Human MMA = 7% of Earth BNP

The super rich elites in Space also watches these sports, which increase the numbers.

Since betting is technically forbidden, they have to place bets through specific “**vendors**” who operate on Earth.

They are, of course, controlled by the **criminal gangs**. These take a healthy **commission of 1%** – for every single bet that is made.

Milton Hex started off as an assistant to a **Physical Therapist**, who would design training programs for the Monsters.

He gradually worked his way up, and became a **Successful Monster Manager** in the business.

He was offered to run a Monster Camp, which he accepted. This Monster Camp was later shut down, due to popular demand.

Milton was known for his harsh training methods. Many people who worked for him, began to hate him. He would withhold your salary, whenever your Monster lost a fight.

The person that took him to court “mysteriously” disappeared. Another person took him to court on a separate matter, and won. That judge was killed in a home invasion a couple months later.

Milton Hex is a sadist, and would torture Monsters “for fun”. He would record videos, take them home, and masturbate to them.

He would also hold Monsters Hostage, since he could release these embarrassing torture videos to the public. Where this powerful monster had a mental breakdown.

He liked to make Monsters “beg”, and then keep torturing them, even after they begged him to stop. A male staff members once attacked Milton. He hit Milton over the head with a chair. Milton got a concussion.

Milton would dream about torturing these Monsters, and wake up sweaty and excited. He has a large library of “snuff videos”, where women get rape, tortured, and killed.

Milton Hex is a psychopath, but he is not impulsive.

Milton is obsessed with power. He would break every single new employee down, by isolating them, and bullying them relentlessly.

Milton is a dark man, with a dark character, and a dark history. He is quite tall, slim build, and a narrow face. He is confident, but in a smug way. He was the only child of a doctor, and an engineer.

He was spoiled as a kid, but generally behaved well in school.

On one occasion, **Milton Hex murdered a prostitute**. It was not planned, it was spontaneous. He “casually” mentioned to her that his Monster is undefeated.

She pointed to his slack penis and said “*That monster* isn’t undefeated”. Milton did not laugh. She tried to make up for it by charging less, but it was too late.

She died six weeks later. The decision to kill her was spontaneous, the actual killing was planned well. Milton a professional gangster to do it.

The police that arrived at the scene “ruled suicide”, before even looking at the body.

Milton uses his position as a leader of the **Federal Fight Federation**. He demands a cut of 25-50% of all new Pro Monster Coaches.

If you have no important connections, the standard amount is 50%. He splits the money between:

1. Himself
2. The President
3. Crime Syndicate

Half goes to the Crime Syndicate. He and The President splits the rest.

Milton approached Sam at the ceremony where he was about to get his **Pro Robot MMA License**.

Sam thinks he is getting scammed, which is true. But he is not aware that this happens to *everybody*. Sam believes they will just leave him alone, if he declines to pay.

A representative of Milton Hex approached Sam at his last **Amateur Robot Fight**, and asked him to lose intentionally – for a large sum of money.

Sam declined, and later found out they were *never going to pay him*. Hmm.

When he informs The Local Gang about this staggering 50% fee, they decide to “punk” the local branch of this Crime Syndicate.

They go there, break in, smash the place, empty the safe, and leave. Wow. It is more money than they expected.

The police respond by surrounding Sam’s house the next day. Sam and The Local Gang flee through a secret tunnel into the “Down Under”, where they setup camp.

Milton Hex only manages one Monster these days. It is called “Rex”. Rex is the Personal Monster of **Savoy Vogue**, who is **The President of The World**.

Rex was bred in a famous Monster Camp, and trained from birth to fight. He comes from an impressive bloodline, and out-competed many of his siblings.

One time, during a sparring session, Rex killed – and ate – his older brother. Rex is 17-1-1. He won the **Monster World Championship** title last year.

This powerful Monster is a great source of pride for The President, and Milton Hex. This impressive specimen of a Monster – also makes Milton appear better, than he actually is.

Sam ends up fighting Rex at the end.

He loses, but survives. Weronica moves to her dad, but comes back, and becomes Sam's second wife, after Angel.

Nemesis 4: Savoy Vogue

Savoy Vogue is The President of Human Civilization.

That includes Earth and Space.

1. There are **15.2 Billion People** on planet Earth.
2. There **1.5 Billion People** who live at the Surface
3. There are **3.7 Million People** who live in Space.

Savoy Vogue's daughter is kidnapped on a visit to Earth.

She is 5 years old. They demand 12% – or rather 8% – of his total Net Worth in ransom.

He does not pay, according to government policy.

The kidnapper release the girl, who is entered into a foster home. She stays there until age 12, where she runs away.

Sam meets Weronica soon after she leaves the foster home. He starts coming by her spot on the street. He buys some of her supplies, and gives her food, money, and other stuff.

Sam pays a homeless guy down the street, to watch over her, and defend her if something happens.

Sam invites Weronica to his apartment, and they start hanging out. But one day, Riley comes by, takes Weronica, and makes her his girlfriend.

Even the police are afraid of Riley, so she doesn't say anything. But she does cry about it, and she has lots of anxiety about the awkward situation.

Weronica comes along when they rob the other gang, and follow along to the party. She flees with them to the Under Ground.

Her identity is publicly known at this point. Most people think she had been kidnapped, again, since her father is so rich. She probably has other family members, who would pay for her release.

Savoy Vogue is very upset. A couple hours before he found out his daughter is ALIVE, on planet Earth, she is kidnapped, again, and she disappears.

Savoy is hesitant to attack the camp, but the local police chief, Stan, and Milton Hex, are adamant about acting fast.

A **poorly planned press conference** by Stan, has created a **global hysteria** about this whole situation.

One week after surrounding Sam's house, they are about to attack. But Stan suddenly falls ill, so they delay the attack. The next day, the new replacement also falls ill.

The day after, they attack. It is repelled. Stan dies in the chaos.

Two weeks later, they attack again. Both sides take heavy losses. It is repelled.

Savoy Vogue ends up devoting a very large amount of resources to manage this whole situation. His name, his brand, his legacy – is at stake here!

They successfully infiltrate Sam's camp, shut down the security system, the electricity, and the backup generators.

They kill almost everyone.

Bane died a couple hours earlier. Bam was killed away from the camp. Slice is almost assassinated, but managed to get away.

Weronica is captured, and brought back to Human Civilization. Savoy tried to get her to Space, but she refuses. Okay.

Sam, Thomas, and **Angel** managed to flee. Everyone else in the camp were killed or captured.

They believe Sam is hiding somewhere within the Down Under, but they do not know where he is.

Sam went to the Monster Kingdom, and was granted entry. There, he rests and recovers.

He eventually starts transitioning into a Monster. He begins to fight under his new identity. First in **Local Fights**, then in the **Professional League** – in the Human Kingdom.

Savoy is spending a lot of time with Weronica, and is trying to get her on his side. They have not talked about his refusal to pay her random.

That would be awkward. He does not know what he would say.

They find out that a new rising Monster in the **Professional League** – is actually Sam, fighting under a new identity. He won his last fight, and is **Ranked Number 15** within Europe.

The **Top 15 Fighters** of each district get a direct invite to the **Monster World Championships**.

Savoy meets up with Milton, and they decide to kill Sam, after his speech at the ceremony.

This ceremony takes place at the Surface. They have full control in this environment. They hire a team of professional to do it.

But something happens, he is tipped off, the fire alarm is pulled, and people are running. As Sam exits through a backdoor, they shoot him. They also stab him, and poison him.

Sam manages to flee into the sewer system. He gets emergency healing by Angel, who exhausts herself completely.

Sam, Angel, and Weronica meet up nearby Slice's house in the Down Under.

They go public with Sams new identity, and the recent assassination attempt. The challenge Savoy's Monster, Rex, to one final fight.

Savoy Vogue uses every trick in the book to win. Cerebro does the gameplan for Rex.

Rex wins. Sam survives.

Weronica goes back to her dad, as promised, but then joins Sam, and becomes his second wife, After Angel.

The most famous love triangle in the world.

Savoy lost the girl, but won the fight. He cannot help but respect Sam, **who lost his humanity**, in order to get the girl.

His daughter.

Nemesis 5: Romson Hest

Sam has a neighbor named **Romson Hest**. He is an old, bitter, angry man.

He used to work within the scrap recycling industry. He lost two fingers on his right hand, from some kind of accident at work.

This man is constantly reporting Sam to:

1. The Police
2. The Tax Agency
3. The Local Gang

One time, this old man **threw a rotten apple** in Sams face.

Another time, he **threw an ice cream** that he opportunistically stole from a child nearby. He has no shame!

Another time, he came up from from behind and **threw Sam to the ground**, in some type of Judo throw. He then held Sam in place – and taunted him to get up.

He could not get up.

This man was the reason why Sam started training MMA.

With this mean old man around, Sam only felt safe when he had **Bro** or **Wolf** with him.

This old miserable man did a lot of research on Sam. He paid a guy to map out Sam's whole family tree. He found out that Sam's mother was a prostitute.

He then told half the street, about it. Two people even approached Sam, and asked him if it was true. Sam only knew his mother fell into partying, drugs, and a wild lifestyle.

The mean old man paid a local artist to paint Sam's mother being gangbanged by all these Monsters. He then went door-to-door trying to sell this piece of trash, like it was real art!

He has no shame!

Sam does not know why this man dislikes him.

Sam suspects he started a business, which failed, and now he sees all these customers coming to Sam, asking for his help.

When he invited Weronica over, this old man would just **stand outside the window**, and stare at her.

Sam suspected he was trying to **sabotage his opportunities** with Weronica.

Nemesis 6: Gailey Smash

There is a local prostitute named "Gailey Smash". She actually **changed her last name** to match her **lifestyle**.

She works the streets nearby. The Local Gang takes 25% of her income. They control all the girls in this area.

Whenever they drop by, they expect her to serve them, for free. 25% tax is 10% less than legal workers pay. The new president increased the tax rate from 25% to 35%.

Gailey dislikes Sam. He reminds her of her own son, whom she lost custody of, a long time ago. She only sees him a couple times a year.

On a good day she *dislikes* Sam.

On a bad day she *hates* him.

Sam is sexually inexperienced, as most boys are. She taunts him whenever he walks by. One time, she took off her bra, and threw it in front of him.

Another time she grabbed him, took his wallet, took the money, and gave the wallet back to him. It was some weird kind of robbery.

But she did it in a casual way.

Sam is not interested in prostitutes, but he cannot help feeling attracted to them. One time, she sent a former client home to Sam, to smash his windows.

Sam knows that some of the police officers go see her. He heard that they do not need to pay. Sam suspects they have badmouthed him to her, and now she dislikes Sam.

Sam doesn't see Gailey a whole lot, but when he does, it is **always a bad experience.**

KEY EVENTS

1. Sam's parents **meet** each other.
2. Sam is **born**.
3. They **open up** a stem cell clinic.
4. The competition **asks** them to raise their price, which is undercutting them by 15-20%.
5. They **decline**.
6. They are **contacted** by a Powerful Crime Syndicate, who tells them to add poison into a specific stem cell shot.
7. They **refuse**.
8. They get **harassed** by the competition.
9. They **sue** the competition for harassment, which is owned by the same Powerful Crime Syndicate.
10. They manage to **appoint** a judge, they personally know, to the case.
11. Sam's parents **die** in an elevator crash, a couple days later. They were killed.
12. Sam **moves** is with his grandmother (Sam is 2).
13. On a visit to Earth, the 5 year-old daughter of Milton Hex is **kidnapped**.
14. Milton **refuses** to pay the ransom.
15. The kidnappers decide to **let Weronica go**.

16. Weronica **is put** into a foster home. But nobody knows her real identity. Not even herself.
17. Weronica **runs away** at 12 years old.
18. Milton Hex **is now** The President of Human Civilization. But he thinks Weronica is dead.
19. Sam's grandmother **dies** from natural causes (Sam is 12).
20. Sam is **evicted** from the apartment (a couple months later).
21. Sam **repairs** his first robot in the street (Sam is 12).
22. Sam has his first **robot show** with small robots (Sam is 13).
23. Sam **rents** a small cheap room (Sam is 14).
24. Sam **meets** Weronica for the first time (Sam is 14, Weronica is 12).
25. Sam **rents** an apartment (Sam is 16).
26. Sam is **approached** by The Local Gang who demands 25% of his income (this happens soon after he moves in).
27. The Local Police **comes by** his apartment and demand free repairs.
28. Police Officer Stan comes by and **hustles** Sam for extra cash.

29. Weronica **visits** the apartment for the first time, she starts coming more often.
30. The gang's leader Riley "**steals**" Weronica – and makes her his girlfriend.
31. Sam **starts training** MMA (Sam is 17).
32. Sam **rents** the space nextdoor, and turns it into his working space (Sam is 17)
33. Sam **buys** a computer, **learns** programming, and hacking.
34. Sam's neighbor is **gunned** down in a home invasion.
35. Sam **builds** the robot dog Wolf.
36. There is a mechanical **dog attack** in the street with fatal outcome.
37. Sam **hires** hacker on the DarkNet to improve Wolf's programming.
38. Sam starts **selling** handmade copies of Wolf.
39. Sam **scales up** his dog production, and outsources it to another company.
40. Dog production is **shut down** by local competitors.
41. Sam is very upset, and **contacts** a local gangster to go burn their factory down, but decides against it.
42. Sam **start building** a 50 kg MMA Robot called Bro.
43. Bro has his **first fight** (eventually goes 3-3-1)

44. Sam **hires** the same DarkNet hacker to improve Bro's fighting skills.
45. Sam gets **his first** Sponsor, a maker of cheap labor robots – who can operate in high heat environments.
46. Bro **enters** the Robot Amateur League (eventually goes 5-0-0)
47. The Local Gang **find out** about Sam's Sponsor income, and **demand** 25% retroactively for all the fights. Sam pays.
48. The federal government **promotes** Stan to Local Police Chief.
49. Sam **injures** the shoulder of Stan's son in a shoulder lock at the local MMA gym. Stan's father comes by and **demand**s a very large sum of money as compensation.
50. Sam **contacts** several "Shadow Banks" – to learn about their interest rates.
51. Sam decides to **setup** an illegal drug production facility – within the Down Under. Sam sells these drugs to The Local Gang.
52. Sam **starts trading** with the runaway Monster Bane. Bane gets synthetic heroin, and Sam gets valuable machine parts.

53. Sam gets a **formal invitation** to enter the Professional Robot League. The ceremony takes place at the Surface.
54. Sam is **approached** by Milton Hex, leader of Federal Fight Federation, who demands 50% of Sam's income from Robot Fights. Milton also represents a Powerful Crime Syndicate. Which killed Sam's parents with a staged elevator crash.
55. Sam **tells** The Local Gang about it. They decide they must go "**punk**" the local branch of the other gang.
56. They **rob** the other gang. They make a lot of money.
57. They go back to Sam's place to **party**.
58. A police investigation of the robbery **reveals** Weronica's real identity.
59. Police Chief Stan **holds** an improvised inflammatory press-conference. He claims Weronica is being held "hostage" – as their "sex slave".
60. The Local Police **surround** Sam's place the next morning.
61. Sam and The Local Gang (+Weronica + Thomas) **flee** through a secret tunnel into the Down Under.
62. They **setup camp** in Banes area.

63. Bane **joins** them. Angel **joins** them. Slice **joins** them.
64. They **build** many defensive structures. They turn this place into a Military Fortress.
65. They **hire** many mercenaries. Humans, Mutants, Hybrids, Monsters, Robots.
66. The first human attack is **repelled**. Police Chief Stan is killed.
67. The second human attack is **repelled**. Both sides take heavy casualties.
68. Thomas **creates** an extensive rehabilitation program for Bane, which improves Banes mood.
69. Bane and Slice **starts fighting** in the Professional Monster League. Their identities are still unknown to the external world.
70. Bane **goes** 5-0-0. Slice **goes** 8-0-1.
71. The Humans manage to **infiltrate** the camp, and convince Siren to seduce four different men with various security clearances.
72. At 4:AM one night, the Main Security System is **turned off**, The Electricity **goes down**, and the Backup Generators are **disabled**.
73. All Sam's robots are **inactivated**. Bro, Wolf, Spider Monkeys.

74. The humans **invade** the camp – and **kill** almost everybody.
75. Only Sam, Thomas, and Angel manages to **escape**.
76. Bane is **killed** in a fixed fight, hours before the invasion.
77. Bam is **assassinated**.
78. Slice **survives** an assassination attempt.
79. Weronica is **captured**, and brought back to her dad.
80. Cerebro is **captured**, and is brought back to work for the humans.
81. Siren is **brought** to a medical facility, where she is tested under humane conditions for 5 years.
82. Sam and Thomas **flee** to the Monster Kingdom. They are let in due to a good reputation – and a very large “tribute” of cash, gold, and ancient titanium.
83. Sam has a **mental breakdown**. He becomes depressed – and starts doing drugs.
84. Thomas **creates** an extensive rehabilitation program for Sam, which slowly gets him better.
85. Sam **discovers** ongoing medical trials within the Monster Kingdom, where Monster DNA is injected into live animals.
86. Sam **alters** the DNA to work for humans.

87. Sam **injects** himself with the first dose of Monster DNA.
88. Sam **sells** his first organ on the black market, in order to finance this expensive medical treatment.
89. Sam **starts injecting** a medication which suppresses a specific part of his immune system.
90. Sam **changes** the formula. Sam creates a "DNA Cocktail" – which includes DNA from many different sources.
91. Sam **experiments** with many different drugs to reduce the "injection illness" – that comes after each injection.
92. Sam gradually **increases** the dose of Monster DNA, and **keeps** selling organs on the black market.
93. Angel **joins** them inside the Monster Kingdom.
94. Sam **creates** a new identity, and get new legal documents from the Monster Kingdom.
95. Sam **takes** his first fight as a Monster. Thomas is his coach.
96. Sam **gets** an invitation to fight inside the Professional Monster League, inside the Human Kingdom.
97. At the ceremony, Thomas is **approached** by Milton Hex, who informs Thomas that he takes a 40% cut from all fight earnings. Thomas agrees.

98. Sam **wins** his next 5 fights.
99. Sam **becomes** a Top 15 Ranked Fighter within his region (Europe).
100. Sam's real identity is **breached**.
101. Sam is **awarded** "Newcomer of The Year". Sam and Thomas go the ceremony at the Surface.
102. Sam **survives** an assassination attempt, while exiting the building through a backdoor.
103. Sam **meets up** with Weronica at a specific location within the Down Under.
104. Sam and Weronica **releases** a public video, where they explain what has happened.
105. Sam **challenges** Savoy's Monster Rex.
106. The fight is **accepted**. Sam and Rex will fight in 12 Weeks.
107. Cerebro **makes** the gameplan for Rex.
108. Sam **loses** the fight, but he survives.
109. Weronica **goes** and lives with her dad.
110. Sam and Angel **becomes** an item.
111. When Weronica **comes back**, she becomes his second wife.
112. They **start a new** "Mixed Colony" within the Down Under. All races are welcome.
113. Slice **joins** them.

114. The people **side** with Sam. He sacrificed his humanity to gain The Princess, her father would not even pay 8% of his Net Worth. Sam clearly wants her the most.

THE PLOT

SAM'S PARENTS

In order to understand who Sam is, and why he ended up on the street – with some cheap tools, at 12 years old, we must learn about his parents.

Sam's parents were just below 30 when Sam was born. Both his parents were white, athletic, good looking, intelligent, and ambitious – although in different ways!

Yes.

His father was an engineer, and his mother was a nurse. His father dreamed of being an MMA Champion when he was young, his mother dreamed of being an actress.

His mother was a short distance track athlete, and competed during high school, but stopped when she graduated. Sam's father was a high school wrestler, competed actively, and won a lot.

PROSTITUTION

For unknown reasons, Sam's mother fell into a depression in her low 20s. She drifted from place to place, and joined a religious organization – that turned out to be cult.

Yes.

Attractive women who joined the organization were encouraged to sell their bodies and – and donate the money to the organization.

42% of the organizations income came from this industry, it was a very important revenue stream.

They had a “strip club” – of sorts. But it was not a normal strip club. It was a “hippie strip club”.

All the performances had:

1. Religious
2. Spiritual
3. Philosophical
4. Psychedelic

–themes

It was a counter-reaction to the “Meat Market” approach of all the other strip clubs. It filled a void in the market, and that was why it did *so well*.

All the staff were women.

Only male customers were allowed into the premises. Many men just came there, and watched the show.

Although most showgirls were human, the club had been given a permission by the regional authorities to “import” performers of other races.

There were:

1. Mutants
2. Hybrids
3. Monsters
4. Aliens

–but no robots!

Everyone were registered upon entry into the Human Kingdom, and were exposed to a standard background check.

Sam’s mother was attractive. After a while, she was encouraged to start working there. She met the other girls, who seemed to be doing “okay”.

Some men were rejected at the door. You had to be “Clean and sober” – and you had to have “Manners”. Those were the two requirements.

Customers did drink, but anybody who *got drunk* – was rapidly shown the exit. Sam's mother eventually left the organization – and began studying for her nursing degree. Three years later, she was done.

They did take *care of her* when she was lonely, depressed, and had nobody. But she was also *ashamed* of some of the things she did in that place.

The boundary gradually moved, and eventually she was having sex with several men *at the same time* – with a camera in her face.

Nobody even asked her. They just did it. She hadn't gone online looking for that video footage, she didn't even want to *think* about it.

But she dreaded the moment a future boyfriend happened to find it on the internet. She did not know whether she should explain the whole thing *preemptively* – or say nothing at all.

So far, she had chose to say nothing. It had served her well. But there was a lingering worry inside her, that did

not go away. An undefined, ball of anxiety, that stayed with her – even in really happy times!

She wished she had never done that. She wishes she had never joined that organization.

But she was also happy that she *did* join that organization. That she *did* do those things.

The men she had been with since then, didn't exactly *complain* about her performance in bed. She was an *expert* in oral sex. She *loved* giving men oral sex.

She made that cult a lot of money. It came to the point where customers would book her slots – *months* in advance.

Yes.

She made that perverted sex cult a lot of money. They did not want her to leave. The management did not allow her to cancel any bookings. This forced her to stay almost *four months* – longer than she wanted to.

When the customers found out she was leaving, there was a minor *bidding war* for her remaining time slots. The club had never seen anything like it!

It was insane!

For her last show, it was suggested that she should have sex with a:

1. Hybrid
2. Mutant
3. Alien

–on the stage, on front of everyone!

She declined that offer, but she had *fantasized* about it afterwards. It was one of her *guilty pleasures*.

The Alien they wanted to bring in was a male Siren called “Loam”. He was good looking, no doubt, but she wanted to be able to think of herself as a “good girl”.

Not some dirty crackwhore that had sex with men for chump change.

MIXED MARTIAL ARTS

After high school, Sam's father started training Mixed Martial Arts, which was a really big sport at the time. It was the third biggest sport, in fact, after *Monster Fighting* and *Robot Fighting*.

But he gradually lost interest.

But he did learn that he had:

1. Really good takedowns
2. Really good boxing

Those were his strengths, as a fighter. He had a really strong overhand left (he was left handed), that would naturally transition into a powerful double legged takedown.

Double legged takedowns were his favorite, even as a wrestler. It was one simple, well-timed, quick movement. You found yourself on top, on the ground, with your opponent beneath you.

He also had really good ground and pound, which he felt was connected to his boxing. It is *punching*, it's just that you are *on the ground*.

KO WRESTLING

Sam's father took a couple fights in a new sport called "KO Wrestling". In KO Wrestling, there is:

1. Boxing
2. Takedowns
3. Grappling (some)

No kicks, no knees, no elbows. If one fighter gets taken down, then, they are allowed to grapple for 20 seconds. Then, they get stood back up.

This sport was *perfect* for a guy with a wrestling background, who also happened to have really good hands. Sam's father fought four times, and won them all.

Each round was 2 minutes. Each fight was 5 rounds. This added up to 10 minutes of fighting time, in total, if the fight went the distance.

The production around this sport was similar to "Pro Wrestling", but less extreme.

Whenever there was a takedown, a dark pre-recorded voice yelled "TAKEDOWN!", and the screen all over the

arena would show *that takedown*, from different angles, in slow-motion, with added video effects.

Whenever there was a knockdown, the same voice would yell "KNOCKDOWN!" – and the knockdown would be shown the same way.

If the guy on the bottom managed to sweep the other guy, and ended up on top, the voice would yell "REVERSAL!", and the audience would applaud and scream.

If the fighter on the bottom escaped mount, it would scream "MOUNT ESCAPE!", and show the escape all over the arena.

If there was a submission attempt, like an armbar, the voice would yell "ARMBAR!", and zoom in on it, for the crowd to see.

There was music in the background. It was a lowkey, electronic music, with melody, and a smooth beat. The tempo of the music would change, according to the fight.

In quick scrambles – it would speed up. In slow moments, it would slow down. It was similar to watching a movie. The production was *professional*.

Each fighter would have a 2-5 minute segment before each fight, where they would hold a speech, do a dance, sing a song, or showcase some artistic skill.

The point of this segment was to display *personality*. Fighters were allowed to hire performers – that did this segment for them.

You did not *have* to do it!

But it added an element that was not present in modern combat sports. Which was well produced, but also formal, stiff, and mechanical.

After winning four fights, Sam's father was offered a lucrative 3-fight contract. He would be fighting for the second largest KO Wrestling organization in this area.

He turned it down. He *liked* fighting, and he was *good* at it, but he did not *love* fighting.

He watched the *Monster Fights*, like everyone else. But apart from that, he barely watched fighting at all.

MEDICAL CLINIC

Shortly after Sam was born, Sam's parents opened up a medical clinic (of sorts). Sam's mother had a nursing license, which allowed them to do this.

In this medical clinic, you could go in and get stem cell shots. It was in a convenient location, very accessible, and they even had drop-in times!

They figured out a way to prepare the stem cells, which made it more effective. They would undercut the competition in price by 15-20%, which caused a lot of irritation within the industry.

This industry was controlled by a few large companies. Sam's parents were repeatedly asked to higher their pice – but they did not.

They liked all the customers they were getting!

At one point they were contacted by a Powerful Crime Syndicate, and asked to add a slow-acting poison to a specific stem cell injection.

They refused.

The competition started to harass them.

1. Stones through the window.
2. Fake stories in the media about non-existent customers getting *horrible* side effects from a stem cell injection.
3. Sudden “random” inspections from the Tax Agency, looking for unaccounted income, and accounting mistakes.
4. The Health Agency came by, inspected their garbage, and found a moldy apple, which was deemed to be a “health hazard” to their customers.

They received a formal warning – and a small fine. The message was clear. Go along with the protocol, or get out of here!

Sam’s parents responded by taking them to court.

After a couple months of deliberation, Sam's parents managed to appoint a judge – they personally knew – to the case.

ELEVATOR CRASH

A couple days later both of them died in an elevator crash.

It was not an accident.

Sam's parents had "integrity", and this is what got them killed.

SAM

Sam went from living:

1. With both of his parents
2. In an upper middle-class neighborhood
3. Close to the Surface (but not on it)

–to living:

1. In a poor neighborhood
2. With his grandmother
3. Deep beneath the Earth

She lived under the general area that used to be called “Europe”. She lived on the outskirts of Human Civilization, 2.43 kilometers into the Earth.

She was a good person.

EVICTION

When Sam was 12 years old, his grandmother ended up dying from natural causes. A couple months later he was evicted, and hit the streets.

And this is where this story begins.

THE STREET

Sam manages to collect his belongings, his tools, a large thick blanket (his favorite), and some money.

Sam walks to a crowded street nearby, picks a spot, and sits down. For a long time, he does nothing. He is still in shock. But he knows he needs money.

He starts offering repairs for a penny. People do not even notice him. Sam eats scraps – and sleeps in a dark back alley.

He is lost.

FREE REPAIRS

Sam starts offering repairs – FOR FREE – and this works.

He uses a “donation system”, where Sam *first* does the repair. And *then* the customer pay him, what *they* think it is worth.

Sam made a sign which said “FREE REPAIRS”, which helped people notice him. He then made another sign which said “FREE REPAIRS BY POOR BOY” – which worked even better!

Some men would made him repair their gadget, then walk away without paying. For whatever reason, the people who did this – were always *men in nice clothes*.

Women never did it. The poor people who did not pay, always said “Thank you” – before walking away.

ROBOT FIGHT

One day, Sam found out about a big Robot Fight. It was a classic grappler versus striker matchup. The grappler took a beating for seven – LONG – minutes.

He then managed to get a takedown, spun into an armbar, and ripped the guys arm off. He won.

Wow.

Sam knew his dad was a strong grappler. He even used to train MMA.

Sam went to an internet café nearby and watched old clips of his dad taking guys down and pinning them. His dad had an amateur wrestling record of 156-27.

Sam also found some clip where his dad competed in a sport called “KO Wrestling”.

This was a mix between:

1. Boxing
2. Amateur Wrestling

3. Pro Wrestling

4. Brazilian Jiu-Jitsu

This inspired Sam to make two small robots.

One grappler. One striker.

The grappler was short, thick, short arms, short legs. A body type optimized for wrestling, and grappling.

The striker was tall, lanky, long arms, and long legs – a body type optimized for striking.

He then put basic fighting skills into those robots. Then they fought.

THE SHOW

Sam created a small show around these robots. The benefits of the striker vs grappler matchup – is that even a person with *no prior knowledge of MMA* – can tell who is winning.

Because the striker, the tall guy, always win the standup.
And the grappler, the short guy, is always on top on the
ground, punching the other guy in the face!

Whoever is getting PUNCHED in the face – is LOSING!

Simple.

This setup attracted a lot of “casual” fans – who did not
watch any form of combat sports.

Sam would paint these robots, who were the size of an
adult human hand. He installed a small speaker into them.
He gave them a voice. He gave them different
personalities.

LANG

The striker, “Lang”, was an overconfident asshole. He kept
calling wrestling “gay”, and keeps asking the other guy to
“start fighting already”.

Lang was convinced that anybody who tries to take him
down is an “insecure bitch” – and a “coward”. Lang also

had the subjective belief – that he could not lose. He wasn't just *arrogant* – he was *delusional*.

If he *was* taken down, he would blame it on the lights, the cage, the crowd, the preparation, or anything else outside of his control.

It was never – EVER – his fault!

BRUTUS

The grappler “Brutus”, was a classic stoic warrior. He did not speak much. But when he spoke – you LISTENED.

1. The robots had different body types
2. They had different colors
3. They had different fighting styles
4. They had different voices
5. They had different personalities

They even had different *speech patterns* – and general *movement patterns*. They could receive basic input from the environment, and make a decision from that.

He would let each robot “warm up”, shadow box, showcase their skills, and their personality. Sam then explained that they were going to fight.

He found a guy to be the fight announcer. He found another guy to do the fight commentary. He had a portable speaker with a microphone attached to it.

When the fight was done, Sam would walk around and collect donations. It wasn't much – but it was better than *begging*.

It took Sam about two years to realize that he could *take bets* on the winner, and charge a 10% fee, for handling the bets.

This monetization strategy was 3-4 times better than receiving donations. But he also learned that it was possible to do *both*, at the same time.

GSP

As the show grew, people started asking Sam about buying one of these Robots. But he needed them for the show!

He had put a lot of time into building them, customizing their look, their personality, and their fighting style.

Sam took the time to build a *third robot*. It had a different fighting style – and personality – than the other two robots. It was modeled after the Canadian MMA legend **George St. Pierre**.

Which was shortened to “GSP”. Calling someone “GSP” – sounds more epic than “George”.

There could, in fact, not be a name *less* epic than “George”. There is a reason the short, fat, everyday guy is named “George” – in Seinfelds.

George St. Pierre might have been the best wrestler in the history of human MMA, even though he came from a **STRIKING BACKGROUND!**

It was insane!

George St. Pierre was neither “delusional” nor “stoic”. But rather, calm, even-tempered – but also insecure and neurotic. He was a nerd. He had a high degree of intellectual curiosity.

He was not your “traditional fighter”.

Even to this day, nobody has managed to emulate George St. Pierre’s unique style of takedowns. He “solved” takedowns within MMA.

He really did.

Sam learned that there were two different takedown styles within MMA. There was “Pressure Wrestling” – and there was “Opportunistic Wrestling”.

1. The “Pressure Wrestler” applied a constant stream of pressure.
2. The “Opportunistic Wrestler”, sat back and waited for a golden opportunity.

George St. Pierre was the best “Opportunistic Wrestler” – that ever existed.

Yes.

Sam made this robot:

1. Look like George St. Pierre

2. Talk like George St. Pierre
3. Move like George St. Pierre
4. Fight like George St. Pierre

He downloaded all video footage of George St. Pierre online. Walking. Training. Sparring. Fighting.

But it did not stop there. Because words contain data, too. Sam downloaded every single *word* ever written about George St. Pierre on the internet.

Hen then ran all that data through an algorithm he found online, which is programmed to analyze data. He then put all that processed data inside that robot.

Voilà!

A tiny little robot version of George St. Pierre.

TOURNAMENTS

He started having one daily tournament. Each robot fought the other two robots. Three fights, in total.

If there was betting, Sam hired his own judges.

If there was no betting, he let the crowd vote, by reaching up their hand. They would count each hand, and give the result back to the crowd.

AUCTION

Sam's show created a demand for these tiny robots. Sam started selling copies of them, for a healthy profit. It would take him about two weeks, to make one robot.

Sam first sold his robot, like a normal store. He did not negotiate the price, because his prices were already a bit low, and he did not like the – *underlying conflict* – within a price negotiation.

He wanted his transactions with the external world to be a win-win. Not a win-loss. A really good negotiator, is really just an expert at making someone else *lose*.

Sam did also realize, that the forces of supply and demand, were in his favor. Demand was high. Supply was low.

Sweet!

So at the end of the show, he would have an auction.
Where he sold a robot – to the highest bidder.

The show and the auction – was a potent combination. It appeared to create a “Feeding Frenzy” – type of mentality within the customer.

Sam would casually say “I don’t know when I’ll sell another one of these robots again...” – even though *he knew* it was in two weeks.

He put the name of each robot on its back. He also put a number at the back of their head. The first robot he sold had “1”. The second had “2”, and so on.

He also put the production date, location, and maker (him), at the soles of their feet.

Sam made 2-3 times as much money on each robot, sold this way. He thought about putting a unique hidden personality trait within each robot, but he decided against it.

Sam only sold robots at the *big shows*, after a *good fight*, with a lot of back and forth.

TRISMA

The street Sam stood on was called “Trisma”. It was a large pedestrian street, with a lot of stores, and street vendors.

There were a lot of *legal* business here, and a lot of *illegal* business here.

You could go and buy *any* drugs you wanted. The whores here would do just about anything if you had money.

Large medical companies had adverts for signing up to their medical trials. People deep beneath the Earth was their target audience.

It was common for healthy adults to sell blood. It was a good supplemental income, and very time efficient.

The local police would drop by to extract favors out of the local business.

1. Free stuff.
2. Free services.

3. Lower price.

4. Better rates.

It wasn't *corruption*.

It was one of the *benefits* of being a police officer.

The women were expected to give a man in full police uniform one hour every now and then. Their occupation was illegal, the police could arrest them for 72 hours, on suspicion of prostitution.

Police offices aren't their toughest customers.

The police would do a proper investigation if a serious crime was reported. But murder clearance rate in this area was 24%, for a reason!

Murders ordered by the Powerful Crime Syndicate, were not really investigated.

This street was close to the apartment where Sam had grown up. He knew the area. This made it safer. It also made it more comfortable.

“Trisma” was located 2.43 kilometers deep within the Earth. You had to take a bunch of elevators – in order to get to the Surface.

It was a hassle!

Sam slept in a back alley nearby.

But he brought all his stuff with him to the show. He had a large black backpack. He also had a large green tarp, where he put everything else.

By this time, Sam had enough money to rent a room, but he hadn’t gotten around to it.

He wasn’t sure why.

BEYOND REPAIR

When Sam started making money off his shows, a *Local Criminal Gang* would drop by. They called themselves “BD” – which stood for “**B**eyond **R**epair”.

They were all guys between 15-25. They were *criminals*, but they were sticking to small and medium sized crimes.

1. Stealing
2. Making drugs
3. Selling drugs
4. Scams

Only their leader had murdered somebody.

They told Sam that they needed 10% of all his income on this street. They told him that he can go somewhere else. But on THIS STREET – he needs to pay 10%.

This was the only large pedestrian street in the area, and they, of course, knew that! After a couple months, the number became 15%. Then it became 20%. Eventually it was 25% – of all his income.

By this time, Sam had started to get larger jobs, to fix machines in people's homes. Even if he worked somewhere else, they said, he *still* had to pay that 25%.

This whole process frustrated Sam. He felt like the number would gradually grow – and eventually become 100%!

Sam asked around, and while this gang *did* control this area, the control wasn't as strong as they pretended.

CHAOS WARRIORS

Because there was a larger gang, of older guys, who had ties to higher levels of organized crime. This gang was called "CW" – which stood for "**C**haos **W**arriors".

This gang had been incorporated into the largest Crime Syndicate in this area, about two years ago.

Chaos Warriors controlled the big businesses, and used their known connection to the Powerful Crime Syndicate — as leverage.

They let *Beyond Repair* "hustle the small fish" – as they said! Streets vendors, scammers, small local business, local prostitutes, and so on.

This particular area happened to be on *the outskirts* of the area controlled by *Chaos Warriors*. It was not a high priority area.

35%

The Local Gang Beyond Repair actually paid Chaos Warriors 35% of all their income. They would also do “odd jobs” for the Powerful Crime Syndicate – just to stay on their good side.

POLICE MURDER

One time, the *Chaos Warriors* found that *Beyond Repair* hadn't paid 35%, as agreed.

Beyond Repair had been underreporting their income, just like regular business do to the tax authorities.

As a punishment, the leader of *Beyond Repair*, Riley, was ordered to murder a female local police officer.

Riley did do this. *Beyond Repair* was forgiven for their mistake. This one action earned him a lot of respect in criminal circles.

He had snuck up from behind, and shot her in the back of the head at close range. She had been killed while on duty, while walking the street in full police uniform.

This was a message.

An anonymous person had walked by after she was just killed, and dropped a dead rat on her body.

News came out that a power outage before the autopsy had made the body “rot prematurely”, as it said. This was another message. Those places have backup generators.

Plus, the boxes the corpses lay in, are very well insulated. A short power outage is not going to affect the body significantly.

1. The Execution

2. The Rat

3. The Power Outage

–were all part of a *public humiliation ritual*, meant to show everybody “what happens” – if you stand up to the system.

The punishment for killing a police officer is severe.

Anybody found guilty of killing a police officer, will have all their assets seized by the government. Those assets will be sent to the immediate family of that police officer.

The defendant will be executed exactly 1 year from the trial finish date.

The general theory was that the *Crime Syndicate* wanted to get rid of that police officer, but did not want to do it themselves.

That was exactly what happened.

BACK ALLEY

Sam should have gotten a room, already. He did not know why he had waited this long. He was *strangely comfortable* on that street – and in that back alley.

He had found a comfortable couch, wired plastic all around it, he slept on that couch *every single night*.

The people who slept in the alley, pooled their money together, to pay a guy, to stay awake all night. He was their “guard”. He was well built, and a reliable guy.

He had an alarm, a large knife, pepper spray, and a taser. They even bought him a bullet proof vest – but he never used it!

They also knew a couple “gangsters” – who lived down the street, that would help them – if there was a “problem”.

The guard had their phone number.

The addicts in the street bought all their drugs from them, they wanted to keep their costumers *alive and happy*.

Sam had bought sleeping bags, tents, food and clothes for a couple guys who lived in this alley.

A ROOM

Sam finally gets himself a room.

Sam had been poor for so long, so he was very careful with his expenditures. He had already built up an “emergency stash” – at the local bank.

It was a small room. Old and dirty. No ventilation, but there was a small window you could open. It was a short walk from his spot on the street – which is why he picked it.

It had a small hard bed, and a small wooden beside table. The roof was slanted sideways. This used to be a storage room, or wardrobe, of some kind.

He saw 8 dead cockroaches, on their back, on the floor, and below his bed. This place had not been cleaned for a while!

Which make it cheap! Awesome!

He saw small spots of mold in the ceiling. It was still a big upgrade from his spot in the back alley.

He went from sleeping on the wet ground and getting pneumonia, to sleeping on a tarp, to sleeping on a couch. That couch was clearly softer than this bed, he would have to get a new mattress.

Upon closer inspection, this bed *did not have* – a mattress.

He could actually see the street from his window, from an angle. This apartment was not *on* the street, it was *perpendicular* to the street.

Sweet!

OLD MAN

This apartment was *owned* by an old man. He did own it, apparently, which wasn't supercommon in this part of the world. 78% of all apartments were rented, in this area.

He was 69 years old, and had retired 4 years ago. He used to work within the gold mining industry. But he started off by working with recycling, which was a *big business*, since the Earth was *full* of garbage.

He had lost two fingers on his right hand, from operating a machine that recycles a metal.

He received no compensation from his work for the injury. But they did pay for his medical bills, which were expensive. They also gave him a full salary for three months, while he was away from work.

Apparently, his best friend had died in a mining accident, 20 years ago. The insurance company refused to pay his wife, due to a technicality.

She sued the company, lost the case, and ended up in debt.

The man explained that he had several colleagues which have died from work-related accidents. He explained that deaths are more common, in this part of the world.

He explained that all the big mining companies made informal deal with each other, in order to keep the wages down.

He had another colleague, who started a union, and died shortly thereafter. He did not think it was an “accident”.

As such activities are openly discouraged within the industry.

There was a time the unions controlled the whole marketplace, and operated like criminal organizations. The industry *stagnated* – due to excessive corruption and inefficiency.

THE SHOW GROWS

Over time, Sam improved the show.

He started adding some of the sounds effects – that he saw in the “KO Wrestling” sport. He added electronic music in the background.

He gave each fighter a signature song, that they warmed up to. They had certain dance moves, that were specific to them. Their song was tailored to their personality – and fighting style.

Each fighter had a completely different color scheme.

He ended up extending the fights. They started off as 5 minutes. He then made them 10 minutes. Then 15 minutes.

The show started at 6 PM every single day. It was a “mini-tournament”. 3 Fights. Everyone fought with each other. He did one show, every day, 7 days a week.

He bought a large screen which counted down the time to the show start. Anybody who walked by, would see it, and know when the show started.

Sam built a small cage for the fighters. But it ended up obscuring the vision, for the audience, so he replaced it with a metal fence, that ran around the fighting area.

Sam recruited another guy to do fight commentary. The old guy and the new guy would do it, together, as a team.

Sam ended up paying the announcer, and the two guys doing commentary, for their work.

Sam wanted this operation to be a win-win.

He paid another guy, a junkie, who lived in the alley, to walk around and inform everybody in the area that the show was starting.

This guy could not be hired for a more complicated task, as he clearly had brain damage from all the drugs he had done. He was shooting up a new form of synthetic heroin, which was 2.7 times stronger than the last version.

This new cheaper form of Fentanyl recently hit the market. There was always new “designer drugs” coming out. For a couple months there, they weren’t even technically illegal.

All the drugs that were seized by the police, or customs, were simply sold back to the gangs at a discount. It was a profitable venture for the government.

JOSÉ ALDO

Sam spent a couple months building a new robot called “José”. It was modeled after the human MMA legend “José Aldo”.

José Aldo was known for two things.

1. He had the best **leg kicks** in the history of human MMA.
2. He had the best **takedown defense** in the history of human MMA.

An Artificial Intelligence, who specialized in combat sports, had confirmed this. This Artificial Intelligence was connected to a very large, and very expensive, supercomputer.

It was known to be the “main authority” on subjective interpretations of historic MMA. This algorithm would process *every single known data point* on the subject – and produce a final result.

José was an easy going, fun-loving, down-to-earth guy from Brazil. He spoke basic English – with a moderate Brazilian accent.

José Aldo was added to the daily MMA Tournament, which happened at 6 PM, every single day. 7 days a week. 52 weeks a year.

The tournament now had 4 Fighters. They all fought each other one time. A win gave 1 point. A draw gave 0.5 points. 6 Fights later – they had a winner!

Sam wasn't *happy* about paying 25% to *Beyond Repair* – but he wasn't complaining about it, either!

WERONICA

Soon after Sam rented his first room, he noticed a girl on the street. She looked weak, lost, forgotten, confused, and *very* cute. She was 2 years younger than him, she was 12, and he was 14.

She had a small table on the street, where she sold basic supplies and hygiene products. Toothbrushes, toothpaste, toilet paper, napkins, and so on.

She wasn't making a lot of money. Sam suspected that she barely had enough money for food. He would drop by a couple times a week and buy something from her.

He would pick the items where he knew she had the largest margins. He would tip well, or "accidentally" overpay, and leave before she could repay him.

After a couple times, she understood that this was not an "accident". Sam asked where she slept, and found out that she slept in an unguarded industrial zone, not super far from here.

Sam offered her to stay in their semi-guarded back alley, where he knew everybody, and it was safer. She declined the offer, even though Sam thought it was clearly a better alternative.

Sam kept coming by. He would ask if she had a mattress, a sleeping bag, a tarp, a tent, clothes, food, money. He then went around town and “happened to find” those things for her, and dropped them off at the next visit.

He didn’t want her *to know* that this was all knew stuff, even though she could probably tell.

He was afraid of letting her know how much he actually cared. He despised himself for caring that much, he thought it was “uncool”, and showcased some type of “character weakness”.

He did not understand it. He could not explain it.

Sam did have a considerable positive effect on Weronica's life over the next year. Her business wasn’t exactly growing.

When it was raining really bad one day, he offered her to sleep in his room, on the floor, she accepted. Sam made a mattress from all his clothes – and gear – so that it was reasonably soft.

They barely spoke that night. Neither Sam nor Weronica could understand why.

It was like the silence “hijacked” his brain somehow, and made it stop working. He had never experienced that, before. He was not allowed to have friends over, for the old man, so they had to sneak her in, and out.

Maybe that was the explanation?

Sam eventually dropped by just to “say hi” and give her money, instead of buying these hygiene that products he barely needed, anyway.

She would always say “Thank you”, with a soft voice, while looking down at her two feet.

CREEPY MAN

One day, when he came noticed that she was less talkative than usual. When he asked her about it, she wouldn't say anything.

Finally, he saw a strong-looking middle-aged man staring at her. She was 13. He was maybe 40. She had just started to become a grown woman.

She told him that this man had followed her "home" yesterday. He hadn't "done anything", and she blamed herself for attracting his attention.

Weronica started talking about getting "new shoes" so that she could "walk differently" and, thereby, "get less attention".

"Stay here", Sam said. He then walked around the street and asked everybody he knew about this man. He was new in this arena which meant he had no meaningful connections.

Sam went to his gang, *Beyond Repair*, and said that it was time for them to "pay him back". "You better fucking earn this 25%", Sam said, with violence in his voice.

They agreed. They agreed to "jump him" when he was following her home later today. To avoid witnesses, and allow an easy escape.

They agreed to rob him. But actually take EVERYTHING. Even his clothes. This should teach him a lesson. They had several "guards" which watched for the police, or other witnesses.

They agreed to give him a "moderate beating". They would tell him to "leave the area" and to "never come back".

APARTMENT

Sam was evicted from his grandmother's apartment when he was 12 and a half years old.

Only two and a half years later, he was able to rent his own apartment. At the edge of Human Civilization, no doubt, in a low-income area – forgotten by the rest of the world.

Still. He had his own place. That is a big difference from standing on a street corner begging for *chump change*.

But this would eventually create more problems – than Sam could have imagined.

His apartment was 10-minute walk from his spot on the street. It sat at the absolute edge of the 2.5 kilometers human-controlled zone.

You could *almost* break into it from the Down Under. This why the rent was so low. The rent was only 60% of the normal rent for a medium sized apartment, in this area.

Cheap!

Clients started coming to his place, and asking him to repair their machines. Their gadgets, their phones, their robots, TVs, laptops, screens – even toasters!

Sam got a lot of robot repairing business, since everybody knew about his daily show, by now. 6 PM – every single day!

Sam got more business than he could handle. So he started raising the price, something he should have done a long time ago!

This reduced the customers to a manageable level. And even after this, his prices were still 10-15% lower, than the competition.

Sam was doing well.

THE GANG

When he moved, he tried shaking the connection to the gang, and their 25% “protection fee”. He was okay paying 25% on the money he made from his show.

No problem. The price has “stabilized” – and they weren’t raising it, anymore. Thank God.

But they demanded 25% from the customers *that came to his home*. Sam thought that was unfair. They said that they “controlled this area”, and that “if he didn’t like it, he could move”.

Which wasn’t completely untrue. Sam paid.

They were making more and more money from Sam. He was becoming an important revenue stream from them.

They had asked for his “input” on a couple “jobs” – and this had proven to be very valuable for them. Since contacting a new person for their expertise – comes with certain risks.

Another problem was looming on the horizon.

FEMALE POLICE OFFICER

This close to the “Down Under”, the police could do pretty much whatever they wanted to. Many had a criminal history, and were forbidden to work closer to the surface.

Crimes were rarely reported here, and not effectively investigated. The police were also understaffed, and a bit lazy. Many took bribes, and worked with the local gangs, or Crime Syndicates.

Police Officers who *did not* do this, were found out, and removed from their position.

The female Police Officer Riley had murdered, was someone who *refused* to take bribes, and reported her colleagues to the authorities.

She needed to go.

They needed to make an example out of her. The local news started writing about an ongoing investigation, where she had reported her male colleague for punching a handcuffed man to the face two times.

He was not seriously injured, but it was deemed “problematic”, since he was handcuffed at the time, and could not parry the blow, or defend himself in another way.

After the local news had reported on this investigation for a couple months, and it had breached the public’s awareness – she was killed.

She was shot in the back of the head at close range. The assailant used a very powerful revolver. Which was an updated version of the Smith & Wesson .500 Magnum.

She died on the spot.

THE POLICE

The Police also started coming by Stan’s place. They would show up unannounced, and bring some mechanical device, they they needed him to fix.

It was a way for him to get used to their presence, and to help them. The felt, to Sam, like a legal criminal gang.

They would casually ask if he “Had a permit for this place” – when they knew he had not. All residents were supposed to get a “permit” to any location where they lived for more than 3 months.

Sam also needed a specific license in order to run a repair shop. These licenses were impossible to come by, unless you knew someone, or had a lot of money.

It was designed to stamp out the competition, to drive up the prices, in order to make more money.

Textbook strategy!

STAN

One of the Police Officer was named “Stan”.

He had a creepy air about him. The other officers were nice, but also a bit intimidating. Stan was straight up rude. He would open Sam’s fridge and start eating.

He once brought Sam a broken TV, and asked him to fix it. It turned out that the TV was 100% broken, and completely unfixable.

He did it to “punk” him.

SPACE NEXTDOOR

Sam buys a computer, learns programming, and hacking.

He even rents the space nextdoor, which was connected to his current apartment. He put all his tools there, and made it his working space.

BURGLARY

There is a burglary down the street. The guy who lived there, resisted the robbery, and ends up being gunned down.

Like an animal. 7 shots to the torso.

Although these things happen, *this specific event* – happened just down the street, from Sam.

Sam is awake half night wondering what would have happened if that criminal had picked his place, instead.

SECURITY SYSTEM

The next week, Sam installs a security system with:

1. Cameras
2. Motion Detectors
3. Alarm System

This alarm system is connected to a local company, who sends two armed guards, to the location within 15 minutes.

Sam starts building a "Safe Room", and a simple escape tunnel, that you crawl through, that leads out of the apartment.

If there is a break-in, Sam can go to his safe room, and wait there safely. The two armed guards will arrive within 15 minutes.

Sam made sure the alarm was not "silent", since he wanted the thief to leave as soon as possible.

Sam installed a hidden safe, under the floor inside the safe room, which contained his valuables.

His passport. His money. He also had a valuable golden necklace that he had inherited from his grandmother.

He almost sold it, at one point, but was – *glad* – he never did.

Sam lived in a dangerous part of the world, but he had created a reliable security system inside his apartment.

He had lights that were activated by motion-detectors, outside his apartment. Anybody who walked there, would see the lights turn on.

Sam made sure a camera was *clearly visible* from that position. Sam also got some stickers from the security company he hired, and put it in visible places.

Sam even stalled a low metal fence, in a security perimeter outside his apartment. It was easy to jump over, but it was still a deterrent.

He even got some stickers which said "STOP!" and then "BEWARE OF GUARD DOG".

This apartment clearly – did not – have a guard dog, but Sam felt the risk warranted the lie.

This small lie, might save his life, one day.

WOLF

But all these events, led Sam to start building a mechanical dog. He went online, and looked at various blueprints, manuals, and programs to put inside the guard.

“Mechanical Dogs” were technically speaking supposed to be tested, and licensed, by a federal body. This was rarely enforced. But if they got a lot of complaints, they would start an investigation.

Sam’s mechanical dog is named “Wolf”. It looks like a large grey, wolf. It looks like a wolf, but it acts like a dog. Sam installed a program, which made it 100% loyal to its maker.

This meant it would protect him, no matter what. Sam had lost a lot of people in his life, but this dog would stay by his side to the end.

After a seemingly random, and fatal, mechanical dog attack in the street, Sam decides to upgrade Wolf’s internal programming.

ARTIFICIAL INTELLIGENCE

Sam installs a modern artificial intelligence, into the dog. It has a “fluid” operative system, which learns from outside input.

Sam downloads every single dog attack video on the internet, and runs it through an algorithm that he bought online. This algorithm is designed to analyze animal behavior – and body language.

He puts it into Wolf, and tests it out. It's not bad.

But he is able to provoke an attack. The biting strength was set at 1%, just to be safe. He also had the stop word "STOP" installed into it, which overrides all other programming, and makes the dog freeze in place.

Sam proceeds to download every single dog video on the internet. He runs it through another, more expensive algorithm, that he bought from the same website.

DARKNET VIRUS

Sam buys an illegal virus off the DarkNet, which hijacks thousands of computer (but does not disable them), and uses them for processing power.

He analyzes all his dog video content with the processing power of all those computers.

The result is much better. Sam is not able to make this dog bite him, even though he is trying. It “knows” that he is not in danger, or “a danger” to the dog, or anyone else.

Perfect!

GUARD DOG

This dog starts guarding Sam’s home when he is sleeping. It sits just outside his front door, behind the metal fence, and is clearly visible when the lights turn off. It gives a low bark – when it sees a human come close.

Sam downloads human psychology, and human body language, into this dog. At first, it is confused, since it does not now what command overrides what.

But Sam trains it, and over time, it gets better and better. This dog starts following Sam around, protecting him, when he is outside, late at night.

DRUNK MAN

One time, a drunk man tried to “bait” this dog into attacking him. He was in debt, and knew he could get a lot of money – if it injured him.

The man sat on top of the dog, like he was riding a horse, beat down on its head with a beer bottle, which for some reason, did not break.

That must have been the toughest beer bottle, in history!

Wolf gave the perfect response. It did absolutely nothing. After a while, it slipped out of the man’s grip, and walked away. It had de-escalated the situation perfectly.

The drunk guy was frustrated, angry, and impressed – at the same time! He was also a little bit surprised. Because he had done this before, he got bit, and he got payed.

He had made several mechanical dogs bite him, and cashed out every single time. Since he made sure the bite itself was *on video*, but the things he did to provoke it, was *not on video*.

ORDERS

The word started spreading. Sam started getting orders for this dog. He started making copies, all by himself, and selling them. It took him about 45 days to make one single dog, as he only worked on it, evenings and weekends.

He started off low, and raised the price over time. When he found out that the first dog he sold, was sold again, for 2.7 times the money Sam sold it for, he raised the price on all future dogs.

Sam starts getting more orders – than he can handle.

OUTSOURCING PRODUCTION

Sam decides to outsource the production to another company. The dog will be made in a factory, in a nearby industrial district.

But then, out of nowhere, Sam starts reading about these horrific mechanical dog attack stories in the news. He eventually finds out that *his dogs* are supposed to be responsible for these attacks.

He contacts the customers who bought they dog from him, but they refuse to communicate with him. Sam finds out

that these dog attack stories are “fake”, and meant to hurt his reputation.

The authorities starts an investigation, and Sam gets a letter which orders him to stop all production and selling of this specific mechanical dog immediately.

The local police comes by, and informs him about the situation. They say he has to “disable” his own personal dog, since it has been deemed “unsafe”, by the authorities.

FACTORY SHUT DOWN

The police comes by the factory, where the dog is made, seize all the parts, the equipment, and puts a lock on the doors.

Sam find out that a rival competitor is behind these fake dig attack stories. They paid off the local authorities to rule on their behalf, after a “fake” investigation.

The production of Wolf has been permanently shut down. There is nothing Sam can do, about that.

Sam is very upset about this whole situation. He found it “offensive” – that they even ordered him to “kill” his own dog.

ARSON

Sam considers ordering a local gangster – to go burn their factory to the ground. He is awake all night, thinking about this. But the next morning, he decides against it.

Because this specific factory is owned by a very large company. They will:

1. Retaliate
2. Move the production to another factory

It does not matter that their mechanical dog is:

1. Uglier
2. More Expensive
3. Less Durable
4. Less Reliable

Their dog also lacks any type of modern artificial intelligence. It just has a series of commands, and acts upon them, the same way every single time.

It cannot learn *new things*, like Sam's dog.

Sam is up against a large company, owned by an even larger corporation.

They have the power, so they make the rules.

But this puts a chip on Sam's shoulder, he feels like it is him against the entire world.

MIXED MARTIAL ARTS

The incident with the neighbor, the fatal dog attack, and the shutdown of his factory – Sam feels like the world is a dangerous place.

He is both frustrated, angry, and scared. He considers moving to a different part of the world, closer to the surface. Where it is colder, safer, and more comfortable.

Sam joins a local gym. They have Brazilian Jiu-Jitsu, Boxing, and Mixed Martial Arts. Sam starts training MMA at the beginner level.

Sam has an affinity for the grappling techniques – they stick like glue in his nervous system. He doesn't even think – it comes naturally.

He also has a good jab – and a fast leg kick. He likes to throw these technique at about 50% power in hard sparring, and at 25% in medium sparring.

This is hard enough that the opponent has to respect it, but not so hard that he is completely out of balance if it misses.

If you move out of the way just slightly, you are in the best position to counter. If you move too much, you are too far away, and it won't land.

Sam notices that he has good takedowns, which is considered to be the most difficult part of MMA. It is also the most dangerous.

His father had a godline double leg take, when you just throw your entire body towards the opponents hips, and overwhelm them with power.

This technique is very energy intensive, and if the opponents sprawls – you end up on the bottom, with the opponent on top of your back.

In MMA, you're going to take some punishment to get out of that position.

ROBOT MMA

Sam starts building a 50 kg MMA Fighting Robot. This is his new project.

He starts competing in local, unregistered tournaments. He goes 3-3-1. 3 Wins. 3 Losses. 1 Draw.

SPONSOR

There is no prize money at this level. But Sam has gotten a Sponsor, which pays him good money for every single

fight. This sponsor sells cheap, human shaped robots, which can work in high temperatures.

COMPUTER VIRUS

Sam constructs a virus which uses other computers processing power. Sam downloads all Robot Fight Footage he can find, which is a lot!

He alters an artificial intelligence behinds the best computer chess program, and adapts it to Robot MMA.

He runs all those fights through that new algorithm, and downloads the data to his robot. Which is called "Bro".

AMATEUR ROBOT LEAGUE

Sam is about to enter the Amateur Robot League. His formal record is 0-0-0.

Sam is also talking to a promising Investor. Sam has a god reputation as a repairman, and a builder – which makes things easier.

25%

When the Local Gang finds out about his unreported Sponsor income, they demand 25% of the money. Retroactively, from every single fight.

Sam responds that he did this all on his own, they have to give him something in return, to earn this money.

They agree that he is technically right, but he still has to pay. After a couple days of deliberation, Sam pays the entire sum.

But he isn't happy about it.

ROBOR AMATEUR LEAGUE

Sam starts competing in the Robot Amateur League. His personal experience with training MMA, gets him ahead of the competition.

HACKER

He can use his robot as a sparring partner. He hires a competent hacker on the darknet, to look at the algorithm he created. This hacker alters it further, and improves it.

This hacker also downloads all known human MMA footage, and runs it into the algorithm, but acknowledge that human bodies work different from human shaped robots.

It takes that into account.

STREET FIGHTS

They expand this further, and downloads every single streetfight that is on the internet, and runs it into the algorithm.

They create a new program, that simulates robot fights. They test out different versions of the algorithm, in this close system.

ANIMAL FIGHTS

They expand this further, and run all known animals fights into the algorithm. They eventually get a very strong result.

MINI-ROBOTS

Sam buys two mini-robots, and have them fight each other, in order to test this algorithm at a small scale.

5-0-0

Sam's robot goes 5-0-0. 5 Wins. 0 Losses. 0 Draws.

ANOTHER SPONSOR

After a strong first performance in the Amateur League, a KO win after just 49 seconds, he gets another Sponsor. This sponsor sells robot sex machines.

Sam reluctantly pays the Local Gang 25% of this money, too. He reminds them that the relationship should be a win-win, not a win-loss.

They agree, but he still has to pay.

Sam is making good money these days, the **Repair Business**, the **Robot Fights**. He could move to a better part of the world, if he *wanted* to.

With this income, he could move to halfway up to the surface. He is effectively a middle-class "Sub Dweller", at this point!

PRO LEAGUE

After a record of 5 wins, 0 losses, 0 draws. Sam gets a formal invitation to the **Pro League**. His Sponsor income is going to double, and his income per fight will match the Sponsor income.

CEREMONY

He is invited to a ceremony, where he will be formally inducted into the **Professional Robot League**.

This ceremony takes place at the surface, he has never been to the surface. He would not even be allowed to go there, if it wasn't for this ceremony. Since you need a specific reason to go there.

There are a couple hundred Robot Managers at this party, as well as figures in the industry, and even celebrities. There is a dinner, and a party afterwards.

MILTON HEX

At this party, Sam is approached by known figure in the industry, who takes him aside.

After a short introduction, he mentions that he works for the **Federal Fighting Association**. The “Federal Fighting Association” handles all unarmed combat sports inside the Human Kingdom.

Milton also mentions that he “represents” powerful players within the industry. He says that everybody has to pay a cut of their winnings.

He says that this cut is **50%**. This includes the **Fights**, the **Sponsors**, but not potential investors. That is an investment, not an income.

He does say this is *mandatory*, and that you cannot join the Pro League unless you pay.

He does mention that this organization is connected to both the legal world and the illegal world.

Sam does not know this, but Milton Hex personally knows the President of The World. Milton gets 25% of this money, The President gets 25%, and 50% is sent to the Crime Syndicate.

But Milton hasn't showered in a couple days. His eyes are redshot. He stayed up all night last night, partying with a mistress.

He is more powerful than he looks.

In his last amateur fight, Sam was asked to take "a dive" against another robot. He did not, and only found out later that they never planned on paying him.

It was a scam.

Milton Hex used to be a successful Monster Coach. He worked his way up, and started managing camps. He ran the Monster Camp that Bane escaped, and shut down.

Milton was known to use "torture" and "extreme pain" as a punishment, for bad results. He believes that some monsters develop "superpowers" when tortured extensively.

All Milton's Monsters had a "Necklace" on them. This necklace can control the monster, and shock it into submission.

Some of Milton's opponents ended up dying after beating him in battle. Both as a Monster Coach, and as a Robot Manager.

This is clearly not a coincidence. The public believe these people refused to "take a dive" – and was killed off, as a result.

LOCAL DIVISION

Milton does mention who Sam should contact, in his part of the world. They have a local branch in that area.

Sam thinks he is being scammed. He is right, but he doesn't understand that he cannot say "no". He would have been able to negotiate the number, though.

But he doesn't know what.

Sam has been scammed many times before, he is getting tired of it. Take, take, take. Nothing in return.

It is always the same!

THE POLICE

Sam has also been harassed and scammed by the police for several years, at this point.

He is forced to repair their stuff for free, and they only pay 75% of the real cost when they do hire him.

One police officer, Stan, also takes money from Sam every single month, since he doesn't have the right "permits", which are impossible to get.

He has been bothering Sam for years. He likes to visit the prostitute who bullies Sam. He also suspects Sam was involved in shutting down the production of Wolf.

He is right.

COMES BACK

Sam comes back from the ceremony, and informs the gang about the new situation. At this time, Sam accounts for a lot of their total income. Sam is on his way up, if they lose him now, they will not get him back.

Sam would rather pay them 25%, than Milton Hex 50%. They tell Sam he is getting scammed.

The gang's leader, Riley, gets all crazy, and starts shadow boxing in the air. He starts punching the walls.

PUNK

He declares that they need to go "punk" this gang. He actually knows who they are. The rest of the gang are hesitant to contradict him, as it can lead to violence.

Riley has beaten up his gang members before. Riley once killed a police officer, and got away with it. This earned him a lot of "street cred". He once burned down the house of the local police chief. They stopped investigating him after that!

Sam declines to go. But they say that they need Bro as backup, in case something happens, and Bro will not go without Sam, as he is 100% loyal to his maker.

They also want Wolf there with them. Wolf has a sense of smell which is 2.7 times better than the best dog. Okay. Sam agrees to go.

They call for backup. Weronica joins them. They bring "Wolf", and "Bro", as support.

They disable their camera system. They use a secret tunnel to get there, it takes forever!

But they are caught by a hidden low-resolution camera, and a homeless guy, who happens to see them. This is enough to identify them, later on.

Once they get there, they smash the place, grab everything that is valuable, and empty the safe.

In there, they find:

1. Physical Cash
2. Digital Cash (on USB sticks)
3. Pure Gold

4. Ancient Titanium

This is worth a fortune.

PARTY

They take everything, and go back Sam's place to party.
They party all night. Alcohol, drugs, loud music, dancing.

THOMAS

Sam met Thomas at one of his **Amateur Robot Fights**,
and invited him to the party.

Thomas is an old Monster Coach, is now retired, but makes
money as a **Professional Monster Gambler**.

They party hard and fall asleep.

They think they got away with it.

CARDBOARD ROBOT

During the party, they built this giant "Robot" out of
cardboard, and play around with it.

It stands by the window. They have a silly “Doll Theatre” – where they attribute it different personalities, and move its arms around.

Bro pretends to be offended, as he does have a sense of humor. It is programmed into him.

Weronica is also there. She likes Thomas a lot, who is like the father she never had. She does not even know she is the daughter of the President of the World.

HOMELESS GUY

The homeless guy tips of the **Powerful Criminal Gang**. They also find the footage on the camera. They can verify their identities.

The Powerful Criminal Gang contact the authorities, which start making preparations. They surround the place the next morning.

WERONICA

When they analyze the footage, an intelligent algorithm recognizes Weronica's face, and compares it to the child that was abducted many years ago.

They manage to get their hands on some of her DNA, and do a quick analysis. A 100% match. It is the daughter of the President of The World.

They know.

But the news leaks online, and goes viral.

STAN

The local police chief Stans finds out. He holds a press conference where claims to have gotten a tipoff that Weronica was captured – and turned her into their sex slave.

He says she is currently being held as their hostage, and forced to do “unspeakable” things. This is 100% a lie. He is pouring gas on the fire. He is hoping that they will storm the place and kill Sam. If not, send him to jail.

BRO

Bro, who is connected to Sams's computer, and the internet, informs the gang about this. They first think he is joking, as Weronica cannot confirm her identity.

THE SIEGE

They hear a siren, and a loud speaker voice.

They peak outside and see riot cops, shields, and weapons. There are even some military vehicles in the background.

They are told to come out slowly, with their hands on their head. One at the time.

The police knows that Sam has a **Professional Fighting Robot** in his house.

This Robot is aware of police tactics, can use weapons, and military warfare. It can access all the information on the internet and use the processing power from thousands of hacked computers.

SPIDER MONKEYS

Sam's latest project has been to construct **Mechanical Spider Monkeys**. They can transform into birds, rats, and cockroaches. 1 Monkey can become 5 Birds, 10 Rats, or 100 Cockroaches.

They are good for surveillance, but do not do a lot of damage. Sam releases his **10 Spider Monkeys**, and tells them to go to work.

Their job is cause chaos, confusion, and throw "Foam Bombs" as the police. "Foam Bombs" slowly expand and disable its target.

FAKE ROBOT

Ben runs up to the giant fake cardboard robot, which stands behind the curtain, by the window, and starts moving the arms around. The police thinks there is a 250 kg massive fighting robot in there, that could kill all of them!

PHONE CALL

The police calls on Sam's phone. Riley picks it up. He immediately states that, yes, they have taken Weronica

hostage, and they will kill her instantly if they police moves forward.

The police hesitates. They did not expect this. Or this giant 250 kg Professional Fighting Robot.

SAFE ROOM

Sam, Ben, Thomas, Riley, Weronica grabs all their stuff, the valuables, and runs into the safe room – which Sam had Bro build a couple months ago.

From there, they enter a secret tunnel, and venture in towards the Earth. Since they live on the outskirts of human controlled civilization, it is not far to the “Down Under”.

BREEDING CAMP

Sam takes them to an abandoned facility. This used to be a **Monster Breeding Camp**, but was shut down some years ago. It is located in the “Down Under” zone.

Sam discovered this place a while ago, when foraging for mechanical parts. He found good stuff here, so he returned.

DRUG PRODUCTION

A couple weeks ago, Sam came here to setup a drug production facility. The Local Gang took 25%, and Local Police – took their fair share.

He needed a hidden source of income that they could not tax. He learned of a new synthetic form of heroin that was 2.7 times stronger than normal.

You could make it from stuff at the local pharmacy, and some stuff off the black market.

This camp was shut down because of an escaped Monster “Bane”. Bane still controls this area. Sam never had any weapons, so Bane did not consider him a threat.

Bane started taking some of the drugs, which Sam noticed. Sam started asking Bane for valuable mechanical parts, in return.

They started trading. They established a win-win relationship. Bane knows English, at a basic level, the trainers always spoke English.

THE CREW + BANE

When Sam showed up with his whole crew, Bane was not happy. He made threatening noises, and starting breaking things, encouraging them to leave.

Sam managed to get a private meeting with Bane.

He explained the entire situation. Bane agreed to let them move into the facility. Sam said he would give Bane all the drugs he could ever want.

DRUGS

Bane liked Sam's drugs a lot.

At this point, Bane had 171 kills. Most were Humans. There were also some Hybrids and Mutants.

HUMAN ATTACK

Sam explained that they had a lot of money, and would need to hire a lot of people, to defend the human attack.

Apart from themselves, they also has Bro, Wolf, and 10 Spider Monkeys.

They have one week until the humans are coming.

They go on an aggressive recruiting spree.

They recruit:

1. Humans (builders)
2. Humans (bounty hunters)
3. Hybrids
4. Mutants
5. Robots
6. Monsters
7. Aliens (two)

They work around the clock in turning this place into a "Fortress".

BANE

They do have Bane on their side, which was the most powerful monster in the Breeding Camp, while it was active.

He controlled this area for years.

With some help, Bane managed to escape a “necklace”, which was unheard of. He then shut down the entire operation by himself.

Siren’s actions certainly helped, since she pulled people into her underground bunker.

Bane has survived many assassination attempts. Bane has a big bounty on his head, though his real identity is unknown to everyone who does not know him.

SLICE

He had a friend called “Slice”. “Slice” was a werewolf-like assassin. He specialized in difficult jobs, and kills mostly Monsters, Robots, or Unknown Organisms.

CEREBRO

He had a highly intelligent Monster friend called "Cerebro", who worked in the Monster Camp, and came up with all the gameplans. He had a 87% winning record, which was unheard of.

ANGEL

The Alien "Angel" stayed with Bane, after the facility shut down. She worked as a medic in the Monster Camp. She has healed Bane many times.

She would go to the market and buy food, supplies, and whatnot. She was Bane's connection to the rest of the world.

Bane had social phobia, along with the PTSD from the torture. Angel called him "Crybaby", because he retreats to his room and "weeps" after every kill.

He is the most sentimental "serial killer" in the world. One time, he almost died, because he did not pull the trigger.

AURORA

They managed to recruit a psychic Alien called "Aurora".

This Alien can, with the right preparation, and under the right circumstances, perform a "Psychic Assassination".

This cuts off the energy stream, in a vital part of the body.

Aurora delayed the Human Attack by a couple days by making the human commander sick. They replaced him, then he got sick, as well.

This gave them two extra days.

BAM

They also managed to recruit a famous Sniper Robot called "Bam". He had the most powerful sniper weapon on planet Earth. The velocity is three times as fast, as the fastest human sniper weapon.

It produces the vibrations of a minor earthquake. It sounds like a bomb goes off, even though it has a silencer. The weapon is 2.5 meters long.

It can only shoot 3-6 times, before it starts to break down. Bam found it in "The Beyond", within the lost Robot Kingdom.

Bam was very expensive. He is hired for high-profile assassinations in the "Down Under.

Bam also has a large knife, a shield, smoke bombs, EMP grenades.

Bam has a bunch of "dots" around his physical location, which collects, sounds, vibrations, motion detection, heat detection, and electromagnetic activity. This information is fed back to him, and analyzed for incoming threats.

Bam has survived many assassination attempts because of this.

FORTRESS

They spent the whole week turning this facility into a fortress. Cameras. Surveillance. Defenses. Traps.

They were 25 individuals, in total.

INVASION 1

The Human Attack began 9 days after the siege on Sam's house. It was delayed by 2 days, due to sudden illness.

They first take heavy losses, then it gets better. The attack is eventually repelled.

INVASION 2

Two weeks later, the humans attack again.

This attack is bigger, and better coordinated. Both sides take heavy losses. It is eventually repelled.

They spend a couple weeks repairing everything, in case the humans come back. They do not.

The war is over.

They teased Bane, when they learned that he had written a poem about every single kill during the war.

THOMAS

When Bane learns that Thomas was a Monster Coach, he launches an extensive investigation.

He contacts people that knew Thomas, that worked with him, and even Monster that fought under him.

Bane finds no dirt. Thomas appears to be honest. He appears to be good guy. Thomas never used a "Necklace" on any of his Monsters. He would not even punish them when they lost, apparently.

This is a sensitive topic for Bane!

Bane, who already liked Thomas, starts liking him even more.

Bane is bored.

FIGHTS

He takes a couple monster fights in the Down Under, and performs well. They decide that he should start fighting in the Pro League, in the Human Kingdom.

Thomas will be his Monster Coach. Bane was always disguised when he fought in the war, and rarely showed himself – anyway.

Sam's identity is known, he is a wanted man, he cannot enter human civilization.

PROGRAM

Thomas constructs an extensive rehabilitation program for Bane, to help with his Social Anxiety and PTSD. When it works, they get even tighter!

RE-OPEN CAMP

Sam wants to re-open the Monster Breeding Camp. They could recruit runaway monsters from the Down Under.

Bane agrees to formally re-open the Monster Breeding Camp. On the condition that he has veto power over any major decision.

This will be an "Ethical Monster Breeding Camp", where the monsters can come and go as they like. "Torture" cannot be used in any way.

Sam agrees.

SLICE

Slice agrees to start fighting. Angel works as a medic. Cerebro is a strategist. Bane is already fighting.

Bane and Slice were the two strongest fighters of the camp, when it was active. Their identity is still unknown to the humans.

They were disguised during the war. Most people who saw them, died.

MONSTER COACH

Thomas becomes the Monster Coach of Slice and Bane. He enters them both into the Monster Pro League. They travel in secrecy to the "Underground", for every single fight, since nobody can know they come from this specific camp.

Bane becomes a rising star.

Slice becomes a rising star.

Bane and Slice donate all their earnings to the camp.

The war with the humans drained most of their finances.

The people in the camp have been forced to take odd jobs here and there, in order to maintain.

This camp develops a strong reputation in the “Down Under”, as a successful Monster Training Camp.

One year later:

- Slice is 7-0-1 (7 wins, 0 losses, 1 draw)
- Bane is 5-0 (5 wins, 0 losses, 0 draws)

Everything looks good!

SIREN

Over the last year, there has been a hidden development.

An Alien called "Siren" lives in a large underground bunker, beneath the camp. Only Bane and Angel know that she is there, but they haven't told anybody else.

The Human Kingdom found out, since she received extremely rich men, who pay for her company. She enters them into this luxury bunker through a hidden passage, and keeps them there for a week each (usually).

Sirens cannot fall in love with humans. But human cannot – *help* – but to fall in love with Sirens.

LOAM

The humans managed to find a male "Siren", with extraordinary seductive capabilities. He is called "Loam".

One of her longtime customers ended the relationship, and introduced him as replacement. She thought he was just another customer. But he ended up seducing her, she had never been in love before.

Loam tells Siren that he will move to her bunker *permanently*, if she helps him out.

Loam convinced Siren to charm four different humans in the camp.

SECURITY SYSTEM

To turn off the main security system, they need a human with a security clearance from each level.

They need a person with a:

- Level 1 Security Clearance (the lowest)
- Level 2 Security Clearance
- Level 3 Security Clearance (the highest)

She sneaks into their bed in the middle of the night, charms them, and drugs them, over a period of many months.

These rooms are accessed through well hidden entry points, and bypass the internal security.

She eventually makes them go and insert a pre-prepared USB stick with a specific virus, which turns everything off.

ELECTRICAL SYSTEM

She does a similar thing with the Electrical System, and turns that off, as well.

At 4 AM, the camps internal security is completely turned off from the inside.

Bro, Wolf, the Spider Monkeys – they all turn inactive. All the Cameras, Traps, and Alarms – are disabled.

SLAUGHTER

It is a massive slaughter. Almost everyone die.

They had inside information. They knew everything. They had planned this thing for a year.

But Sam had let Bro construct a new tunnel, which was accessed from his room. Only Sam and Bro knew about it.

When the humans invaded the house, Bro stayed and fought, in order to buy time. Weronica runs outside to see what is happening, and is captured.

Sam and Thomas make it out.

THE NEST

They flee through a tunnel that eventually leads to the Monster Kingdom, "The Nest".

But humans are not allowed into this kingdom.

They are aware of Bane, and what Sam did for him. They also know Slice, and he speaks well of Sam. They know that both these Monsters are rising stars in the **Monster Pro League**.

Sam also helped them out with a couple things in the Down Under, where their reach is limited. Sam was selling their electricity on the black market, and was taking a smaller cut than normal (only 2.5%).

They also know Thomas. His former Monsters speak well of him. Sam and Thomas also pays a large "Tribute", made out of Gold and Ancient Titanium.

They also know that Sam was running an "Ethical" Monster Camp, and they liked this. Since Monsters have few rights

in the Human Kingdom, and nobody has rights in the Down Under.

For all these reasons, Sam and Thomas are let into their kingdom.

They have lost everything.

Thomas is low. Sam is severely depressed. Sam starts doing drugs. Thomas stays with him. Some time passes.

Monsters are not good “builders”, they do not understand these things. They hire other people for these jobs. They learn that Sam defended his camp from a powerful human attack.

Two times.

Sam is hired for jobs here and there. On one of these jobs, Sam learns of ongoing medical trials. They are inserting Monster DNA into animals.

But all the animals die. Sam, who is scientifically minded, learns everything about the trials. He contacts the DarkNet

Hacker that helped him improve Bro, and he agrees to help.

They figure out a way to alter the DNA. They also find out the DNA should be “diluted” by DNA more similar to humans. Specifically, neanderthal DNA.

They do some tests, and it works.

They test it on Cockroaches, Rats, Rabbits, Dogs, and finally Monkeys. They refine the model.

RECOVERY

Thomas puts Sam on an extensive recovery program, including psychedelic drugs, speech therapy, physical therapy, a healthy diet, and setting goals.

He already did this with Bane, and Sam already trusts him.

MONSTER DNA

Sam decides to start injecting himself with Monster DNA.

They find the DNA of an old neanderthal male, who is highly compatible with Sam, and appears to have been a great warrior who survived many battles, and had many children.

They start off at an extremely low dose, one billionth of a normal effective dose. They gradually work their way up.

ANGEL

They find out that Angel is alive, and send for her to come. She stays with them. She is allowed in because of her relationship with Bane. The Monsters know who she is, and have used her services for years.

DNA COCKTAIL

When the injections start, Sam gets sick, and cannot work. Angel is by his side.

They change the formula.

The DNA Cocktail is now:

- 40% Neanderthal DNA
- 20% Bane DNA

- 20% Slice DNA
- 20% Angel DNA

This works much better. Sam has these monsters DNA inside a necklace around his throat, which he carries with him at all times.

INCOME

But they have no income.

Sam travels to the Down Under, and sells an internal organ on the black market. He uses this money to finance the expensive medical treatment.

2-3 YEARS

Over a period of 2-3 years, Sam injects himself with this specific DNA cocktail, and keep selling his organs on the black market.

This serves two purposes.

The first is to make money.

The second is to make space for new Monster organs to form inside his body.

Sam stays in contact with the DarkNet hacker, and they keep improving the formula.

Sam also starts taking large amount of testosterone, and growth hormone, to supplements the treatment.

MONSTER

Sam is becoming a Monster.

WERONICA

They learn that Weronica has told the public that she was never a sex-slave, never held hostage, and that she was in a relationship with Sam – when the Humans Invaded.

She claims to be loving him, and she wants to bear his children.

She explains how they met, and how he used to help her when she had nobody, and nobody knew who she was. When she was standing on a street corner selling gadgets.

He was there for her.

She also explains how this obnoxious criminal, Riley, just took her from Sam. Even though he was about to ask her out.

This paints a different picture of the story. The tide is turning. People start rooting for Sam.

This entire situation is a massive PR Headache for the Human Establishment.

Sam, who was the “bad guy” for all this time, is now, suddenly, the “good guy”?

She explains that it was never Sam’s idea to say she was held hostage. It was Riley. She also explains that Sam never wanted to rob that place, but that they forced him to come along. She explained that Riley once murdered a police officer, and would attack anybody who contradicted him.

After describing the serious injuries of the other mercenaries, she says that she was *never* injured throughout this whole process.

She tells the world about this pink “Body Suit” Sam made for her, able to withstand any type of physical assault. It even has an expensive shield of forgotten technology that he bought from the Robot Kingdom.

Sam would force her to sleep in this Body Suit, the night before an incoming attack. From there, she could barely tell there was a war outside.

People are moved by this story.

MONSTER COACH

The public also knows Sam is a successful MMA Robot Builder. They know he managed the “Ethical Monster Camp” – which was undefeated so far, and had a good reputation.

Bane was a rising star, when he died. Slice was doing even better.

They also know Sam repelled a massive human invasion on two separate occasions. They also know he was betrayed, and that “everyone” he loves was killed.

ANGEL DNA

The presence of Angel’s DNA, gives Sam regenerative power. You get sick after every injection, this is called “Injection Sickness”, but the body is able to recover.

They change Angel’s DNA into a male structure, before they inject it.

With every injection, Sam becomes less “Human”, less “Emotional”, more “Rational” – and more “Psychopathic”.

Sam is gaining weight. He now weighs double twice what he weighed before the treatment started. He weighs 140 kg. The max weight is 250 kg.

MMA

Sam was always athletic. He started training MMA at local gym a few years back. For self-defense, confidence, and exercise.

He learned that he had a very strong jab, a fast leg kick, good takedowns, and good grappling. Sam's strategy was to score "easy point" in the standup, without getting hit clean, then getting a takedown, and working his magic.

Sam's specialty was elbow strikes, from the top, on the ground.

Sam was getting pressure from the gym to compete, and represent the gym. Sam would have been a strong MMA fighter, as a human.

IMMUNE SYSTEM INJECTIONS

When everything has stabilized, Sam stops injecting himself with Monster DNA.

But he has to keep taking injections of a medication – which suppresses a specific part of the immune system.

If not, human part of him will think the monster organs are enemy tissue.

He once forgot to take his dose, and got severely ill two days later. They had to give him an injection of double strength at the monster hospital.

DOWN UNDER

Sam travels to the Down Under, and partakes in low level Monster Fights. Fights that end when the loser gives up, when the judge stops it, or at serious injury.

- He has the extreme durability and strength of Bane. Bane also had extremely thick and tough skin.
- He has the speed, reflexes, and explosion of Slice.
- He has the regenerative power of Angel.

These fights do not count towards your formal record.

REBUILD

Since the Down Under is a dangerous place, Sam decides to rebuild **Bro** and **Wolf**. They hover around him, and form a protective shield.

He uses Bro as a highly qualified sparring partner. He also drills with him.

Sam also buys very expensive device on the black market, which forms a shield around him.

The President of the **Monster Kingdom** is so impressed with this device, that he asks Sam to buy one.

This shield will not block a powerful rifle shot completely, but it will slow it down significantly. It will work well against human sniper shots.

WANTED MAN

Sam is a wanted man.

He might have the *people* on his side, but the *system* is against him.

The **Police**, the **Military**, **Bounty Bunters** and **Mercenaries** – are instructed to kill him on sight.

This bounty is given to ANYBODY who kills him, not just humans.

LOSES

Sam loses the first two fights, due to confidence issues. He feel “weird” about fighting in how new body, and he competed under new name, and false identity.

Sam decides to start injecting adrenaline before the fight, and this solves his mental problems.

It “snaps” him into “Fight Mode”.

SIX FIGHTS

Sam wins the next 6 Fights. He is now 6-2-0. 4 Wins. 2 Losses. 0 Draws.

Sam has removed most human organs in his body. They have been replaced by **Monster Organs**. Sam weighs 142 kg. He is light for a Monster Fighter.

Sam uses his connections within The Monster Kingdom to form a new identity, and get proper paperwork. He asks the President about it, who declines, so he has to get it another way.

HUMAN KINGDOM

With his 6-2-0 record, Sam goes to the Human Kingdom to participate in the **Monster Pro League**.

Thomas is there as his Monster Coach.

Sam has a vague similarity to his old self. The facial structure and body is similar, but much larger, and much more developed.

He has hair, and thick durable skin all over his body. Bane's unusually thick skin had saved him on many occasions.

Sam's reflexes were almost as fast as Slice, and he was known to be the fastest Monster in the Down Under.

Sam would heal at 10 times the speed of a healthy human. He could regenerate limbs, but it took several months.

They decided to put a fake "Necklace" on him, just to confuse everybody. They wanted to sever any connection to the old Sam.

PRO LEAGUE

Sam enters the Monster Fighting League. He is now 144 kg. Sam has long claws on his hands. Sam uses a lot of quick attacks, a lot of movement, and a lot of feints.

He had a good jab – and leg kick – even as a human!

He looks like a combination of all the Monsters he injected.

- **Slice** looks like a large Werewolf.
- **Bane** looks like mix between a T-rex and Dragon (he is green).
- **Angel** looks human, and has a beige complexion.

Sam has a tale, like Bane, with hard spikes at the end. He can use his tale as a weapon, for defense, or for balance. He can even use it as another leg, standing on it, freeing up both legs for kicking.

Sam prefers single attacks, since it is much safer than combinations. Striking combinations are the most dangerous – and most lethal attacks that exist.

Sam prefers to win in standup, to reveal as little of his grappling skills as possible. He wants to save his new moves for the big fights.

As soon as they are revealed, they get studied, and neutralized. Striking combinations also get studied, and countered.

Sam only has to take down two of his six opponents. That is a good sign. His takedowns are working better, than ever.

He gave all his opponents a chance to give up, but ended up killing two of them.

The crows roared!

They want to see **Death** and **Blood!**

NEWCOMER

After winning 6 Fights – in just 12 Months, Sam becomes “**Newcomer of The Year**”. He is invited to a ceremony. He brings Thomas, Angel, Bro, and Wolf.

Sam has grown organic tissue on Bro and Wolf, so they look somewhat human. They still look like robots, but it is different enough.

He grew the skin of Bane, which was the toughest he could find, 4.7 times tougher than elephant skin, and put it on these robots. He also doubled the thickness. A close ranged human sniper shot would not penetrate this skin.

It is highly durable. He made it even tougher, by adding a certain type of cobwebs to it. It does not *rip apart*, it just *stretches*.

SPEECH

Sam makes his speech. He receives his award. Angel awaits in a small apartment nearby.

An undersized fighter who goes 6-0-0 within his first year? This is unheard of.

Most Monsters weigh in at 249.9 kg. They actually *cut* weight before the fight, just like professional human MMA fighters do.

BALCONY

Sam locates Weronica, who has been brought out to the balcony by Thomas.

Sam explains the situation to her. She is in shock. She tells Sam that they plan to assassinate him. She had no idea that this Monster was Sam!

The roles reverse. Now *Sam*, is in shock!

Sam's identity has been breached.

GAMEPLAN

Bro suggests the following gameplan.

- Wolf runs into the crowd and start barking, flipping over a table.
- Thomas runs and pull the fire alarm.
- Bro stays by Sam's side to defend him.
- Weronica is tasked to run to her powerful father and immediately tell him that she saw Sam run to the other side of the building.
- This will pull resources over there.
- Sam will climb down from the balcony and enter the room below, which is a storage room.
- Soon thereafter, Sam exits through a backdoor, and runs to a specific sewage opening, and enters it.

- From there, he can go to the Down Under.
- Weronica is told to go to a specific location, where a designated team will transport her to the Down Under safely.

This entire ceremony was a way to lure him into the Human Kingdom.

Ironically enough, he is safer in the “Down Under”.

ASSASSINATION

Sam leaves through the designated exit, where the assassination attempt takes place.

Sam is fatally wounded, he is bleeding a lot. Sam has been shot, stabbed, sedated, poisoned, and bruised.

ANGEL

He runs to the apartment where Angel is, and gets emergency healing and medical care. They patch up the wounds – and give him two adrenaline shots.

Angel is so fatigued from the extensive healing – that she almost passes out. She takes an adrenaline shot, herself.

They travel to the Down Under. They will meet Weronica at a specific location. They will meet at Slice's place.

SLICE

Slice agree to stay home, and increase security measures, which are already extensive. Slice has been working as a professional assassin for many years, by now.

A lot of people want him dead.

He also collects debts, but he considers that type of work to be beneath him. He is probably right, about that!

Weronica shows up a week later. The Human Kingdom made it almost impossible to *leave*, so they had to lay low for a while.

GO PUBLIC

Once Weronica arrives, they decide to go public with everything.

Sams new identity. The transition. The assassination attempt. How he barely survived.

The authorities tries to silence the video, but it leaks out onto the Dark Net. It becomes a viral sensation.

Weronica is in the video, herself, and agrees with everything Sam is saying.

Live footage from the ceremony supports Sam's version. Witnesses also give a similar version of events.

Sam explains that he became severely depressed after losing everyone and fleeing to the Monster Kingdom.

He started selling off his organs – to finance this expensive medical treatment.

Just so he can fight again, and win back the princess.

There is a "**Beauty & The Beast**" feeling to this scenario.

The public cannot help – but to be moved by this story.

This becomes the largest scandal in modern times.

SUPPORT

Popular support for **The President** is fading.

Most people think he should have paid that 12% ransom fee, to begin with. Or none of this would even have happened.

Newer figures show that the fee was actually equal to **7.6%** of his **Total Net Worth**.

People are out there on the streets, protesting **The President** to **Step Down**.

The kidnappers could have killed her, it would have been the safer option, but they decided to let her go.

This is clearly not the actions of a "**Deranged Psychopath**", as portrayed by the media.

This is a highly human action, which spared a life, at the cost of oneself.

A selfless action.

Even some of the elite's up in the sky have started to root for Sam. And they have almost perfect information control, there.

CHALLENGE

Sam records a video where he formally challenges The Presidents Personal Monster.

This Monster won the last years Monster World Championships. It has a record of 17-1-1.

"The winner gets the princess", Sam says confidently.

Weronica slaps Sam in the face for such a stupid comment, but she agrees to go live with her dad for **1 Full Year**, if his monster wins the fight.

From there, she will decide what to do.

If Sam dies in the fight, she agrees to move to human civilization permanently. As the only thing pulling her away, was Sam.

She even agrees to move to space, with her dad, if Sam dies.

12 WEEKS

This is enough incentive for The President, who accepts the fight. The fight will happen in 12 weeks. Each side is given a **12 Week Training Camp**.

They have suspended the countdown show, in leading up to the fight, because both fighters wants every advantage they can get.

There is too much at stake.

Halfway through the camp, they learn that the President has infiltrated their camp, so they fire everybody – and move to a different location.

Sam brings Angel, Weronica, Aurora, Slice, Bro, Wolf, and a couple other sparring partners.

SAM SURVIVES

The President's Monster wins the fight. Sam is seriously wounded, but survives. Sam might have been poisoned during the fight.

He was weaker than he should be.

Weronica goes and lives with her dad, for one full year. He tries to convince her to move to space immediately, which she rejects.

While Weronica is gone, Sam and Angel become an item.

SAM + ANGEL

Angel had *a/ways* been pretty.

Sam had always been attracted to her. She always liked him, as well. But since she was part alien, she did not consider herself a viable candidate.

But they always had chemistry.

TWO WIVES

When Weronica comes back from her dad, Sam ends up taking *both* as his wives.

NEW COLONY

They start a new colony within the Down Under. **Slice** is head of security. **Angel** is the doctor. **Weronica** handles logistics and supplies.

Sam is the leader.

This is a "Mixed Colony", everyone is welcome. They recruit people from all over the "Down Under".

They recruit:

1. Humans
2. Hybrids

3. Mutants

4. Aliens

5. Monsters

6. Robots

–and any mix between them!

Sam is at this point *less* than **50% Human**. He weights 148 kg. He is still growing.

They start a new Monster Breeding Camp, where the Monsters can come and go as they like. Necklaces are strictly forbidden. So is torture.

But the internal rules do have to be followed. Problematic individuals get exiled from the camp and its security perimeter.

After year, they have about 50 people in their camp. It is one of the larger camps inside the Down Under.

Sam still takes the medication which suppresses his immune system. He has to take this for the rest of his life.

TRADE

Sam uses his connections to establish a relationship with:

- **Camps** in the Down Under
- **The Monster Kingdom** "The Nest"
- **The Robot Kingdom** in "The Beyond".

Sam sells their express heat, which is transported to the surface of the Earth, and sold there.

Sam even trades with the more shadowy parts of the Human Kingdom.

PROTESTS

There have been protests, and mass signatures, demanding Sam to be accepted into Human Society.

If not as a person, then as a Monster Fighter.

They want Sam to be forgiven for all his crimes. "**The Monster Rights Movement**" – is advocating on behalf of Sam.

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- [Here are](#) all my published articles on **Substack**.
- [Here are](#) all my published articles on **Medium**.
- [Here is a link](#) to my **Personal Blog**.

NEXT STORY

MIXED COLONY

The next story begins with Sam leading this **Mixed Colony** inside the Down Under.

There are about 50 people there. There is a mix between:

1. Humans
2. Mutants
3. Hybrids
4. Monsters
5. Robots
6. Aliens

EXPERIMENT

Sam is even conducting secret experiments, where they mix the DNA of **MANY** life forms into *one* organism.

There is an infinite number of combinations. Some individuals are more compatible, than others.

TWIN

Sam also learns that Bane had an **Identical Twin**, who was not tortured, and who did not become a formidable fighter, even though it was raised and trained the same way.

This makes Sam suspect that “torture” can work as a training mechanism. Sam sets up a secret torture experiment, where he tries to “draw out” superpowers from various organisms.

ARTIFACT

Sam also finds an artifact in a remote and forgotten place of the Down Under. This artifact appears to make you healthy and stop aging, but it requires you to do certain things in return.

The more evil your action is, the more power it gets from it.

THE BEYOND

Sam also funds expensive expeditions into “The Beyond”, to find valuable items and forgotten technology. He knows that Bam's famous **Sniper Weapon** came from there.

That weapon was taken when Bam was lured outside the camp on a mission and killed.

LESS HUMAN

When Sam began transitioning into becoming a Monster, he became more confident, decisive, and psychopathic.

He became fearless.

Sam takes more and more dangerous job, even so-called "suicide missions" – which pay extremely well.

Sam also sends expeditions to dangerous unexplored parts of the Down Under, to find valuable things.

Some of his old friends wants the old Sam back, but they know he is forever gone.

REVENGE

Everything starts off well in this chapter, but the Human Kingdom want revenge, and the elites in space start worrying about Sam.

He could be the future leader of planet Earth. He could start a revolution.

He has popular support. Everybody who watched **Monster Fighting** knows how he is, and respects him.

He is one of few humans who were allowed entry into the **Monster Kingdom**.

He even has a trading relationship with the small **Robot Kingdom** in "The Beyond".

He is becoming a powerful player. He is currently running the largest – and most powerful – camp within the **Down Under**.

DARK SIDE

A complicated psychological operation begins to get Sam over to the "Dark Side".

Both Weronica and Angel are kidnapped.

They demand that Sam sacrifices everyone he loves. They even want his soul.

ROBOT ARM

In this story, circumstances forces Sam to abandoned even his Monster-Self, by transitioning into becoming a robot.

It starts off with a severe arm injury, he uses the arm to parry a high fall, and it is never the same again.

Another time, he rammed that same arm into the mouth of an attacking Monster, in order to scare it. The Monster bit down in panic, and Sam's arm was damaged.

Angel had just healed another Mercenary, after a failed mission. She could do use her power anymore.

Sam's arm is amputated, and replaced with a robot arm. This ends up becoming his "strong" arm.

ROBOT MMA

Halfway through this transition, Sam starts competing in **Robot MMA**, he is 51% Robot, so he barely classify. But everybody knows who he is.

Sam ends up becoming a larger version of Bro. But he is still *shaped* like the Monster Sam became.

Sam starts introducing mechanical parts into his brain. Eventually, at the end, there is no organic matter left.

VIRUS

Somewhere along, Sam gets a virus. The virus that made Bam and his assistant Tret independent. But they also became overly confident, even arrogant, and dishonest.

Sam becomes *obsessed* with finding the cure to this virus. He travels all over the world.